Activity Simulation

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(based on work with Chandra Bhat and Ram Pendyala)



Leveraging Big Data for Future Mobility

Utilizing User Generated Content for Transport Modelling

Friday 15th December 2017 - Technical University of Munich

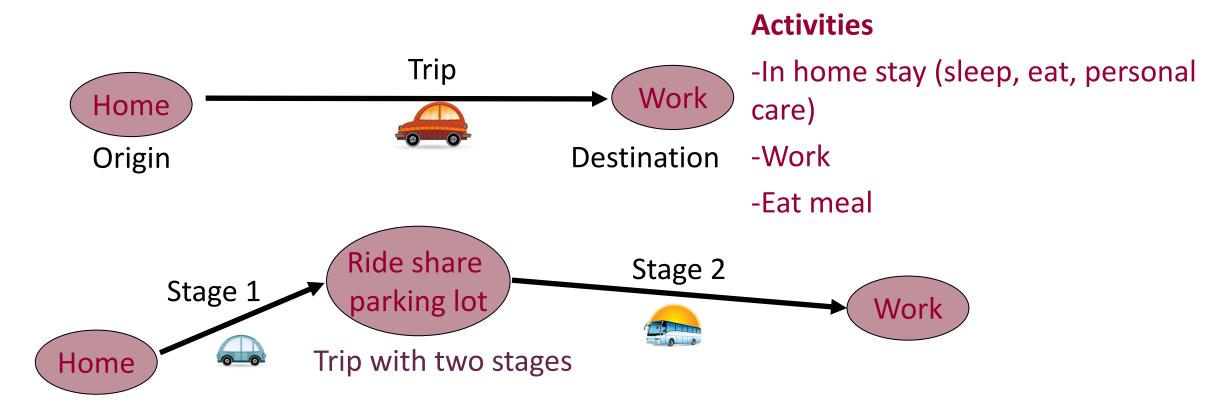
WHY ALL THIS?

To Design Policies We Want to Understand Needs and Habits of People and Develop Policy Simulation of Qatar

- Travel of people by different means
- Activities are the key to understanding and modeling people's travel behavior
- We are social animals and for this reason understanding human interaction is important
- This means define policies for different people and account for interactions
- Then create models that help us predict what will happen in the future under different policy scenarios
- Model need to be sensitive to changes in space, time, and attributes of transportation system

A Few Definitions

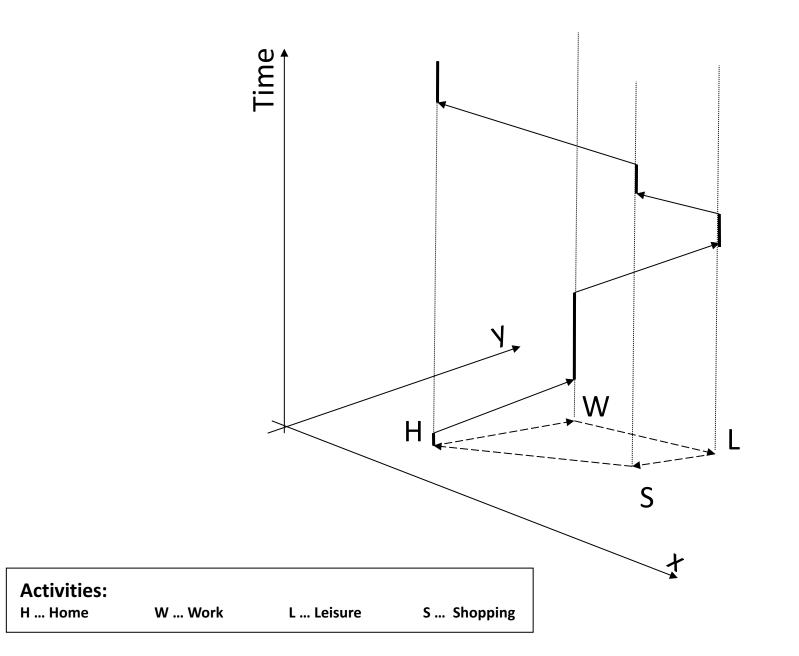




-Means of travel is called mode of travel (drive alone, car sharing, taking a bus, cycling, walking)

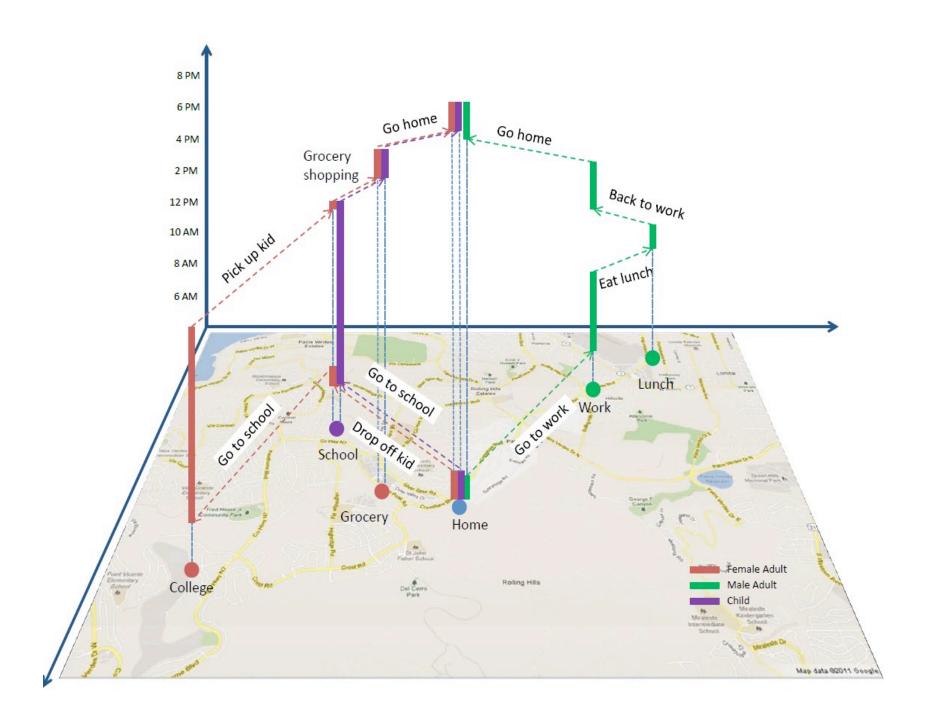
Activities in Time and Space

The Activities

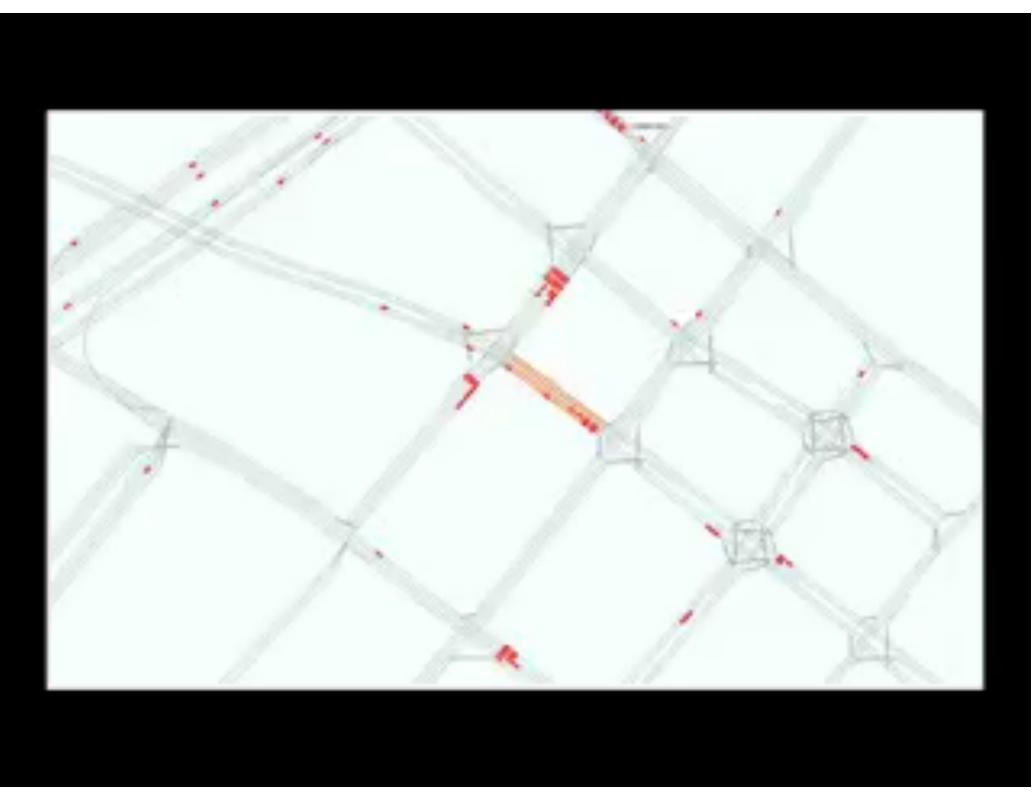


Activities in Time and Space

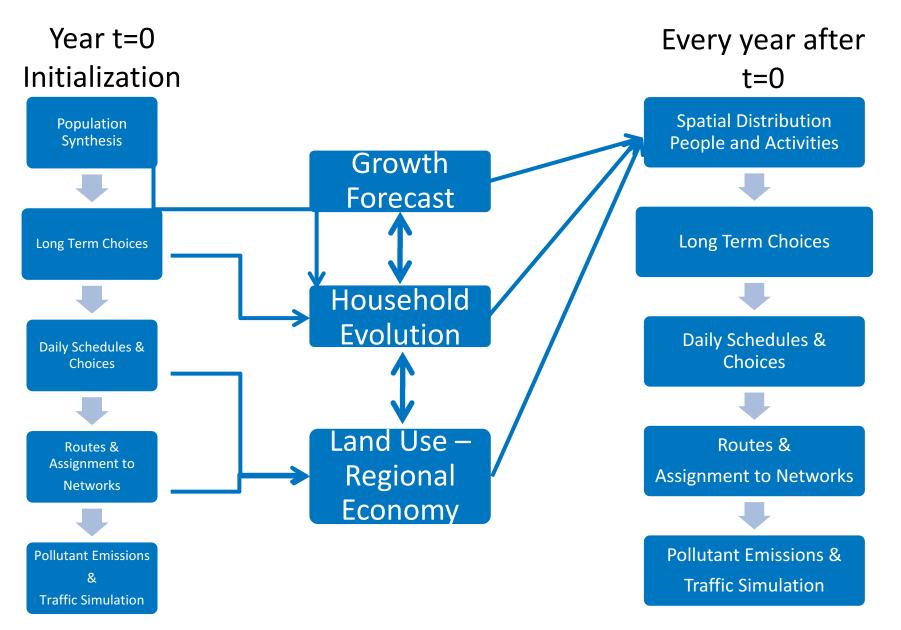
The Activities

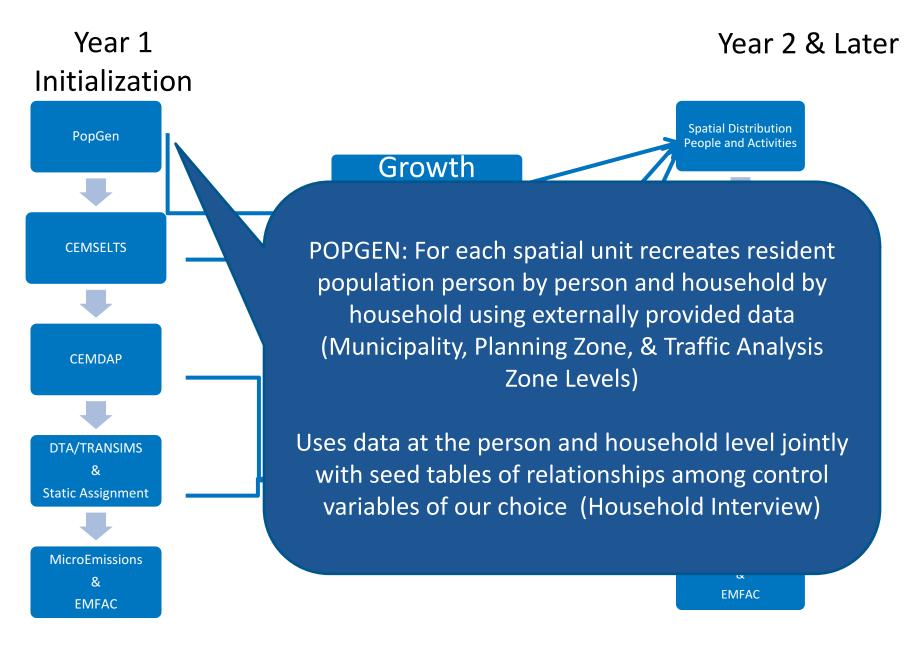


Eventually we want this for different policy scenarios



Framework





Year 2 & Later

Spatial Distribution

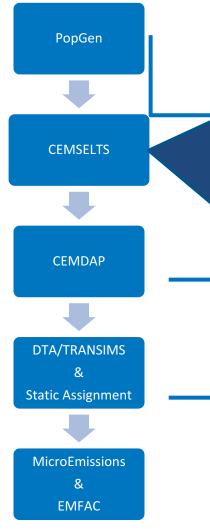
People and Activities

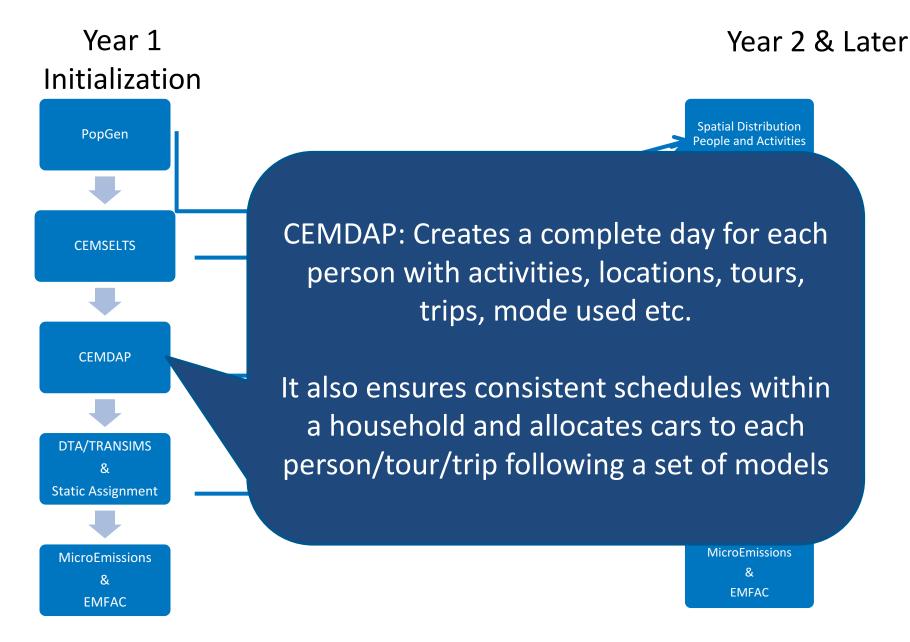
CEMSELTS: For each person and household generated by PopGen, additional attributes are created here using econometric models, lookup tables, and consistency rules

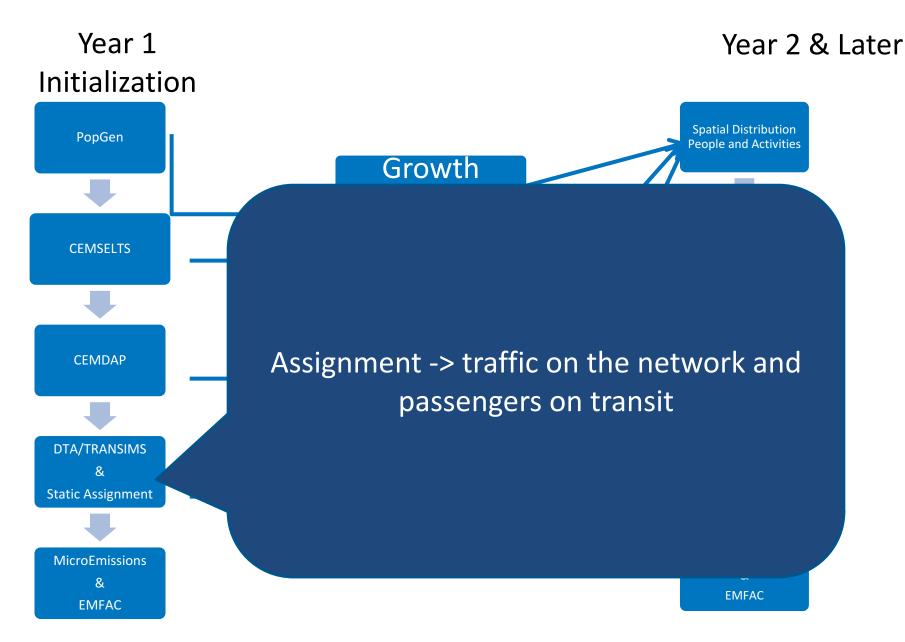
Attributes added to each household and person: education, employment attributes (employed or not, work duration, work flexibility, work location, industry), driver's license holding, student status and school location, number of cars, etc.

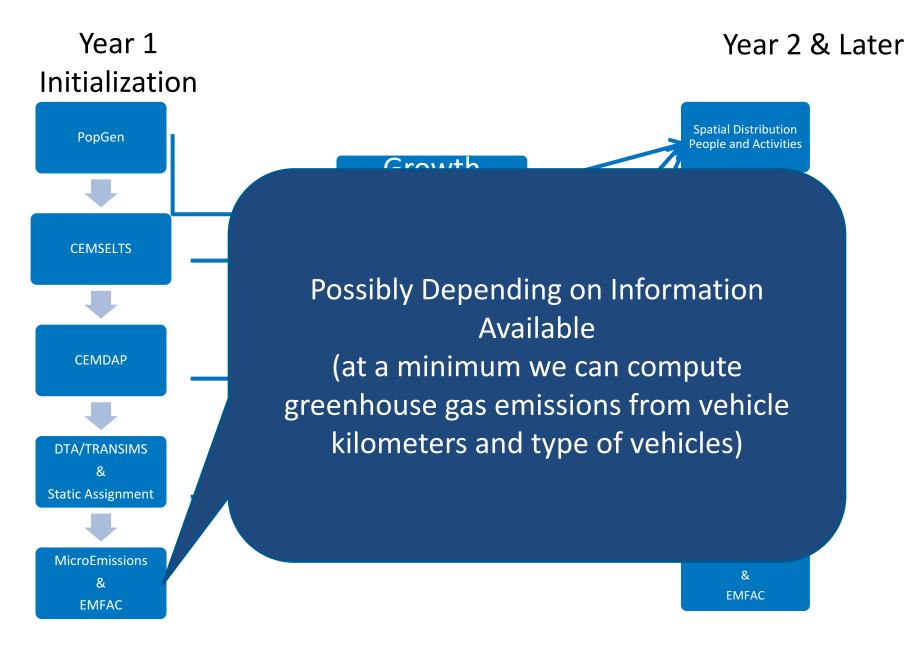
> MicroEmissions & EMFAC

Year 1 Initialization

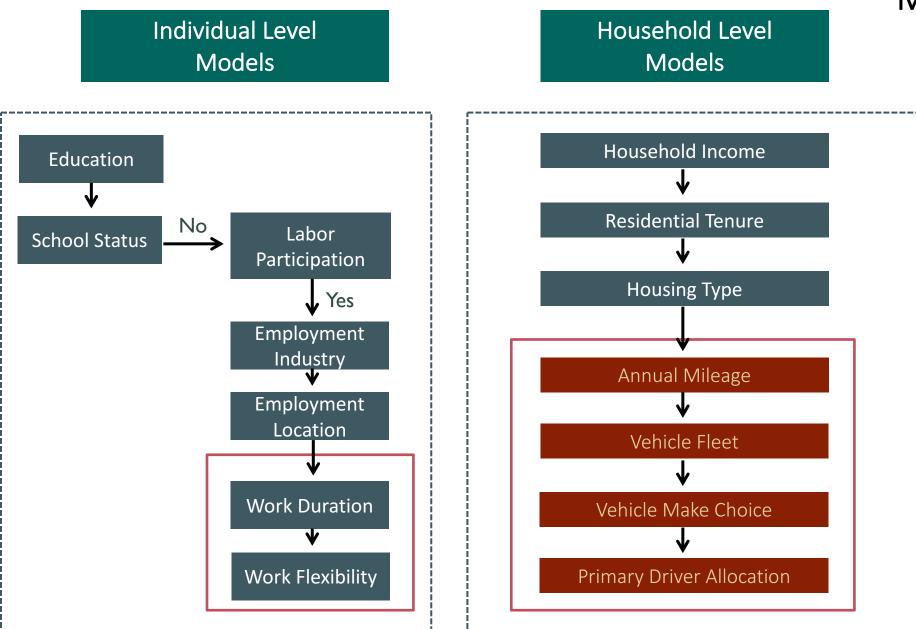








CEMSELTS



Models (Base Year)

Synthetic Schedule Simulation

Recognizing Fixities

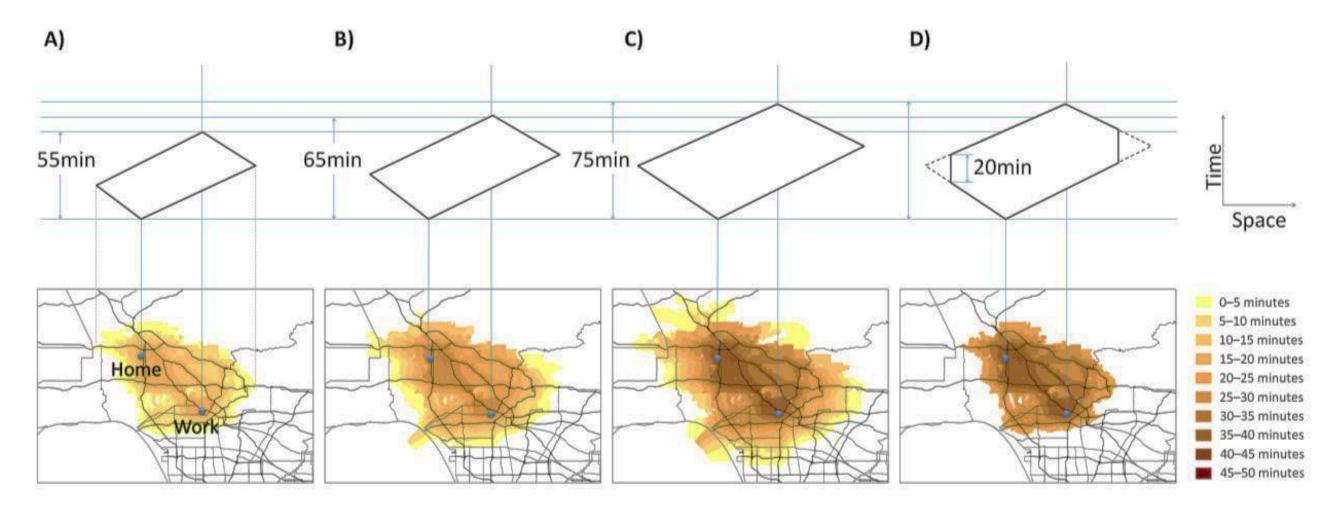
Non-Workers

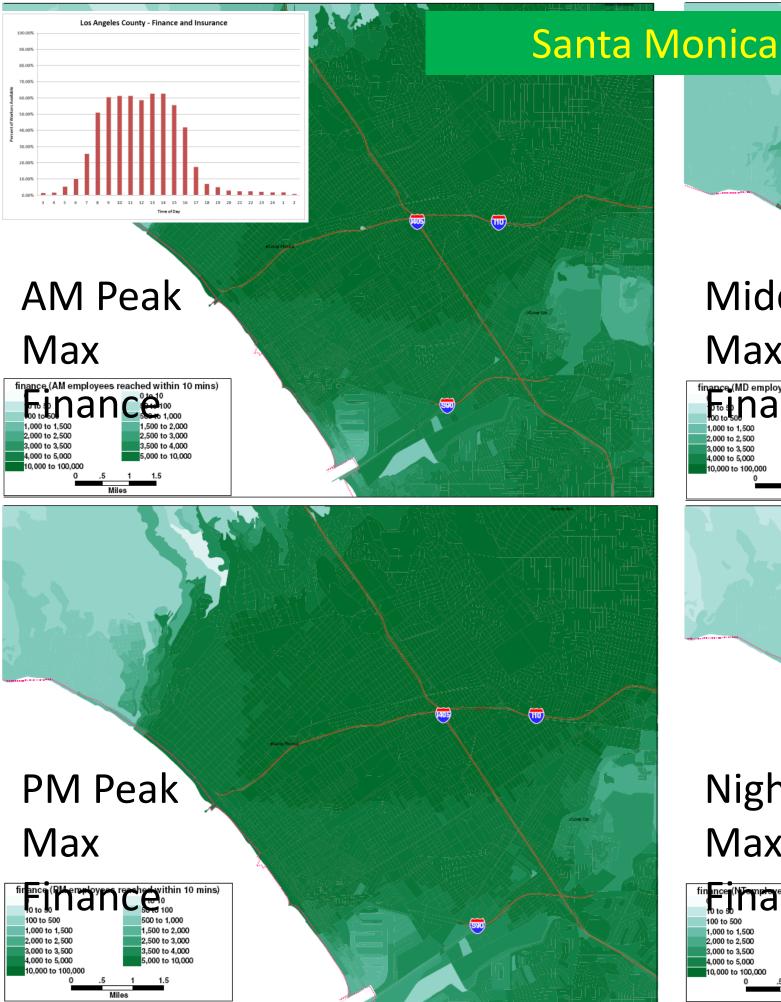
- No obvious activity with spatial and temporal fixities
- Person more flexible in scheduling his/her activities

Workers

- The "work" activity has spatial and temporal fixities
- Person schedules his/her activities around the work activity

Available Time and Accessibility



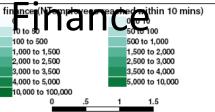


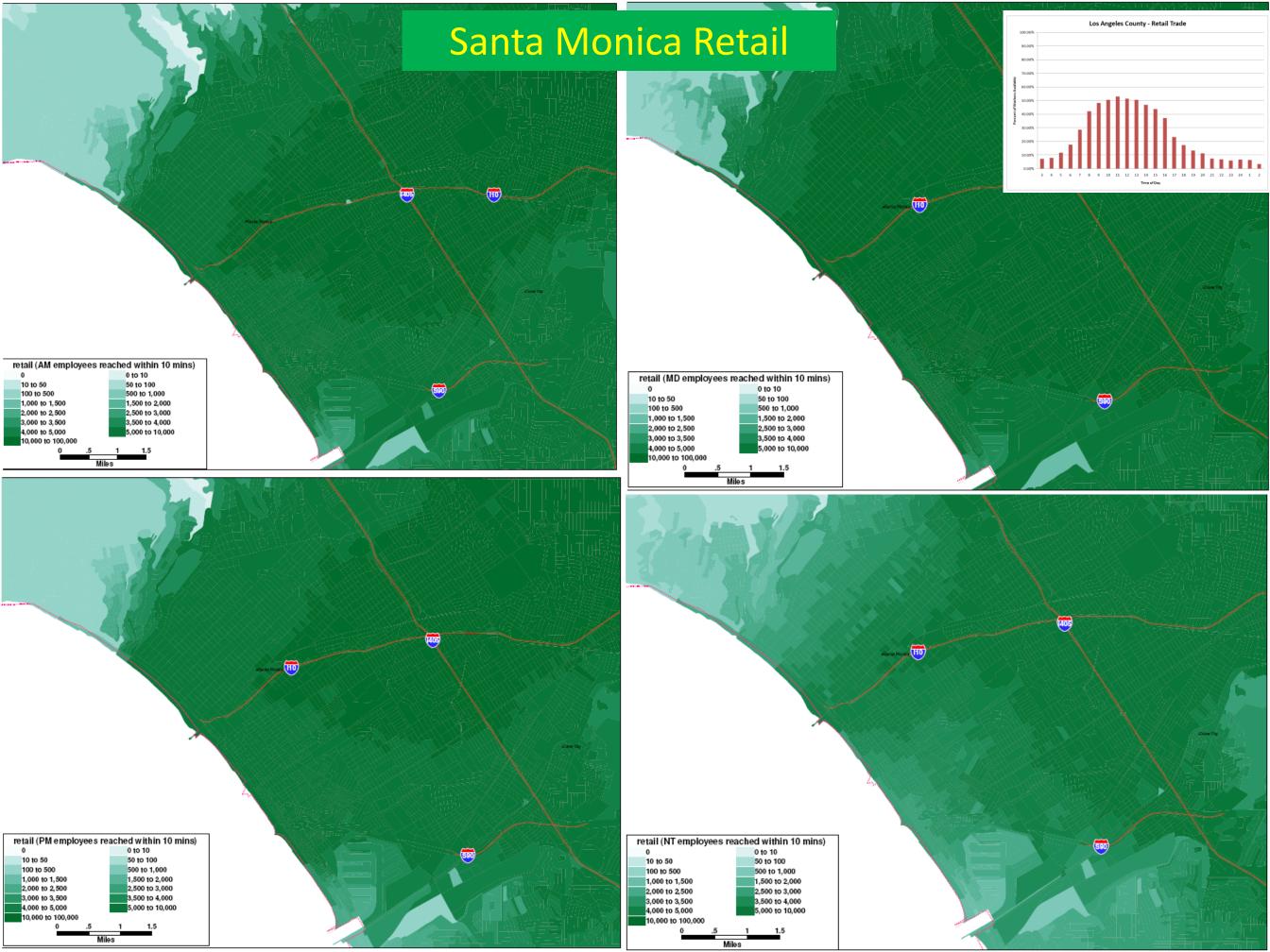
Midday

Max finance (MD employees reached within 10 mins)

Miloe				
0	.5	1	1.5	
10,000 to 100,000)			
4,000 to 5,000		5	5,000 to 10,0	00
3,000 to 3,500			3,500 to 4,00	0
2,000 to 2,500		2	2.500 to 3.00	0
1,000 to 1,500		1	,500 to 2,00	0
100 to 500			500 to 1,000	
10 to 50	7		0 to 100	
FIUL	n			
		- (

Night Time Max



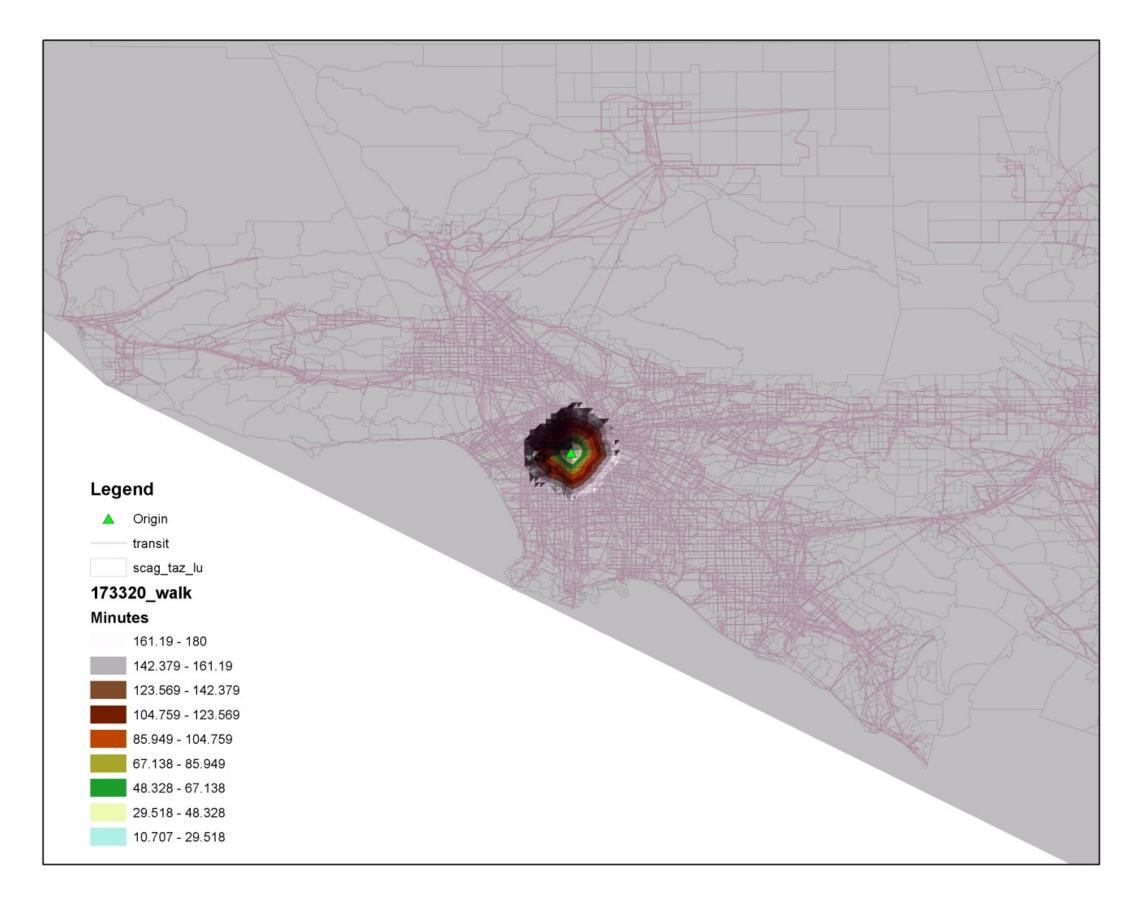


Transit Accessibility

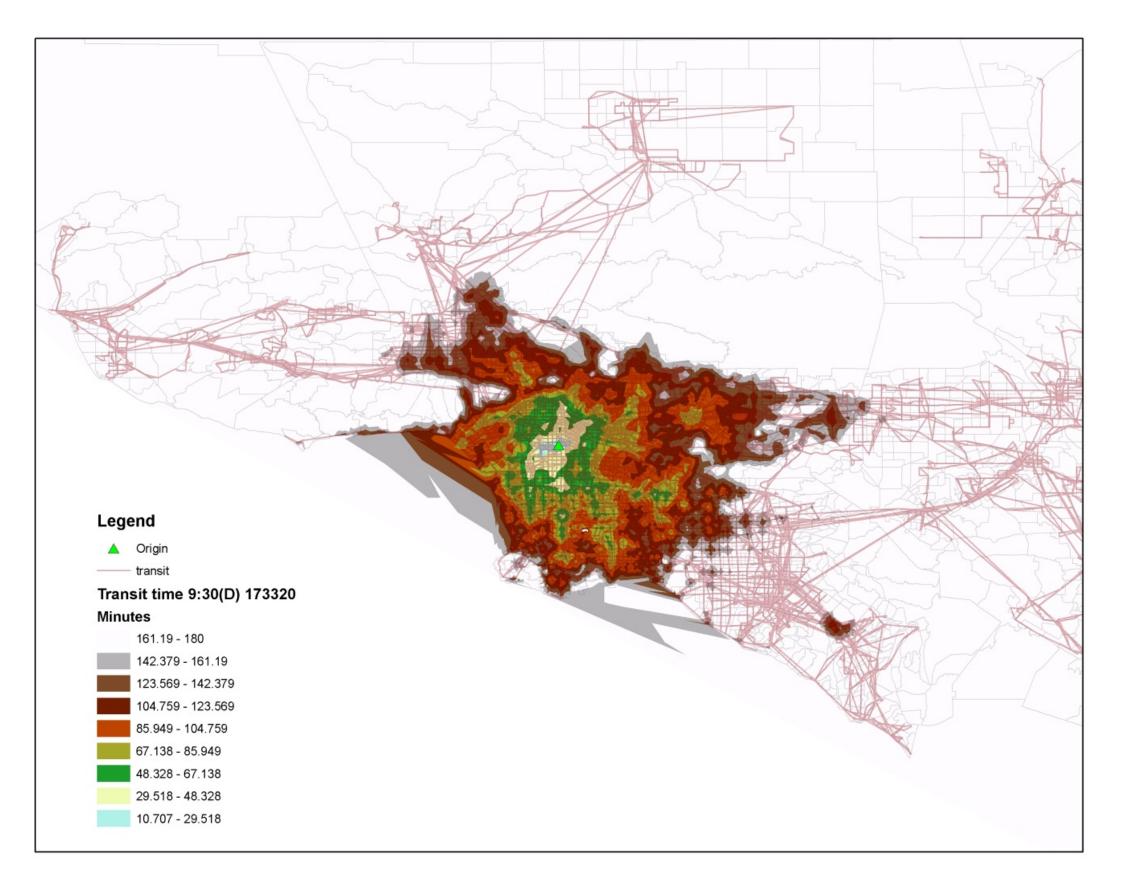
- 60 meters / min walking speed
- 6 min penalty for switching transit lines
 - Max time set at 3 hours
 - Sparse distance matrix in output
 - Do not report if > 3 hours –

Access Points to Public Transportation

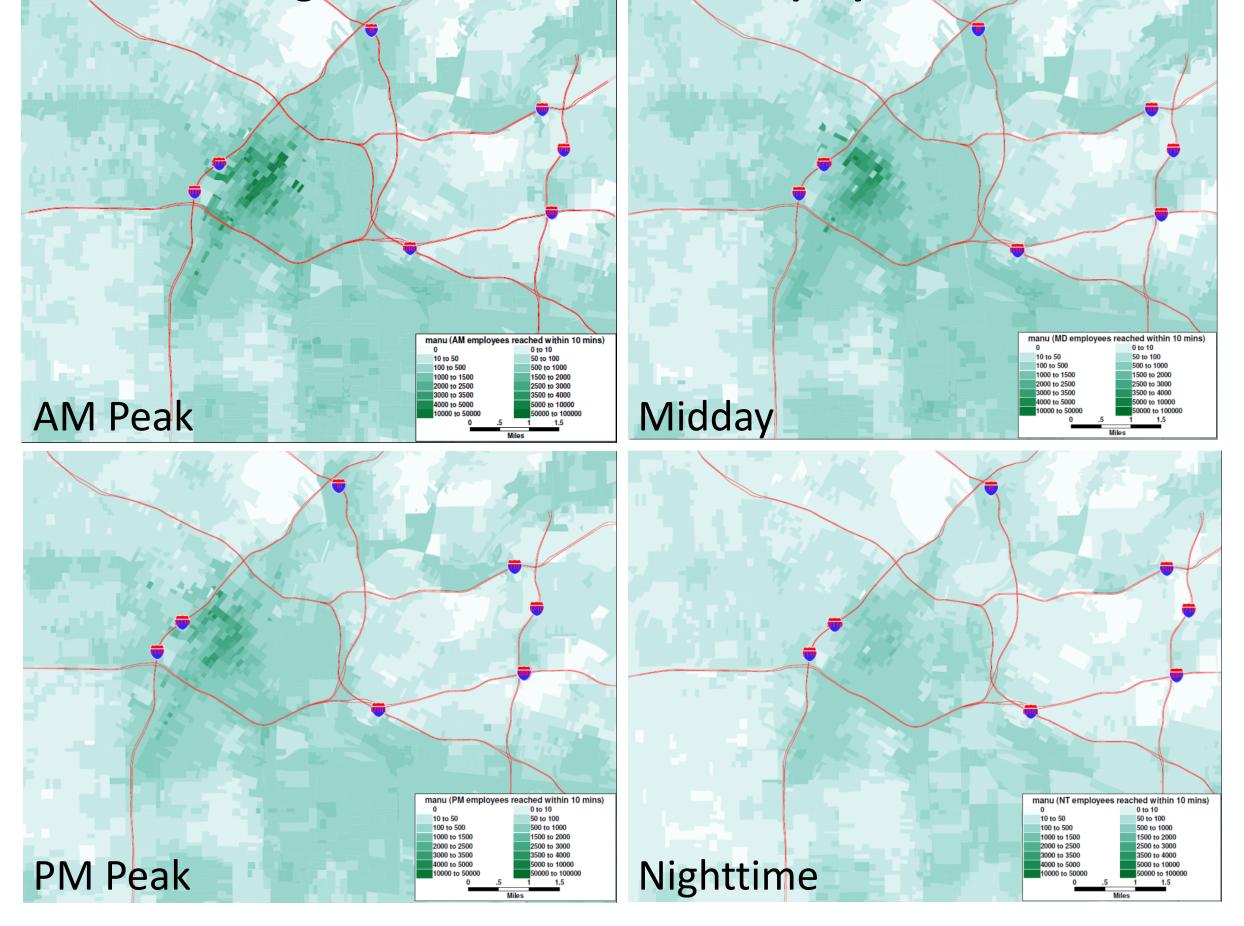
Walk Time Isochrones Example



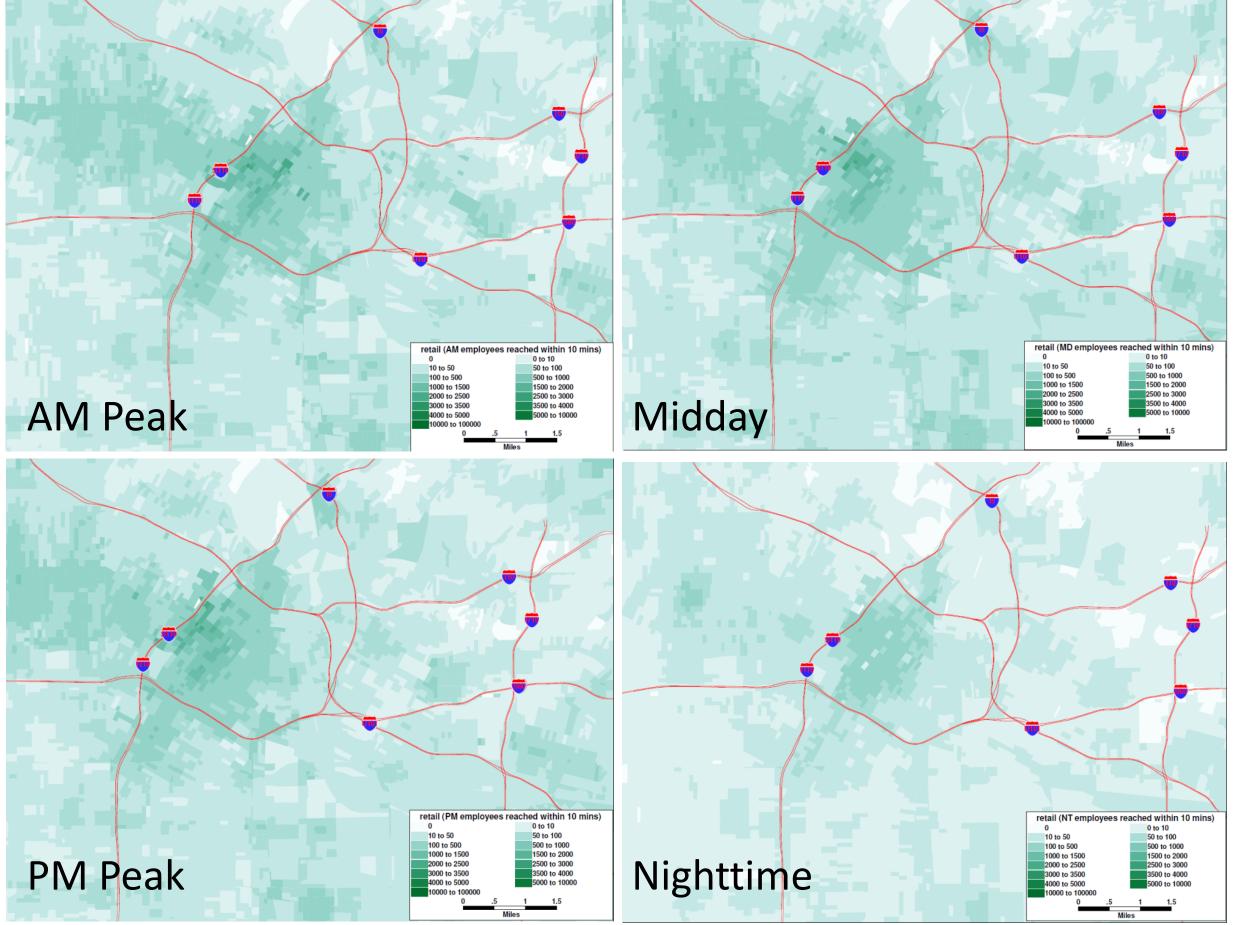
Transit Travel Time Isochrones Example



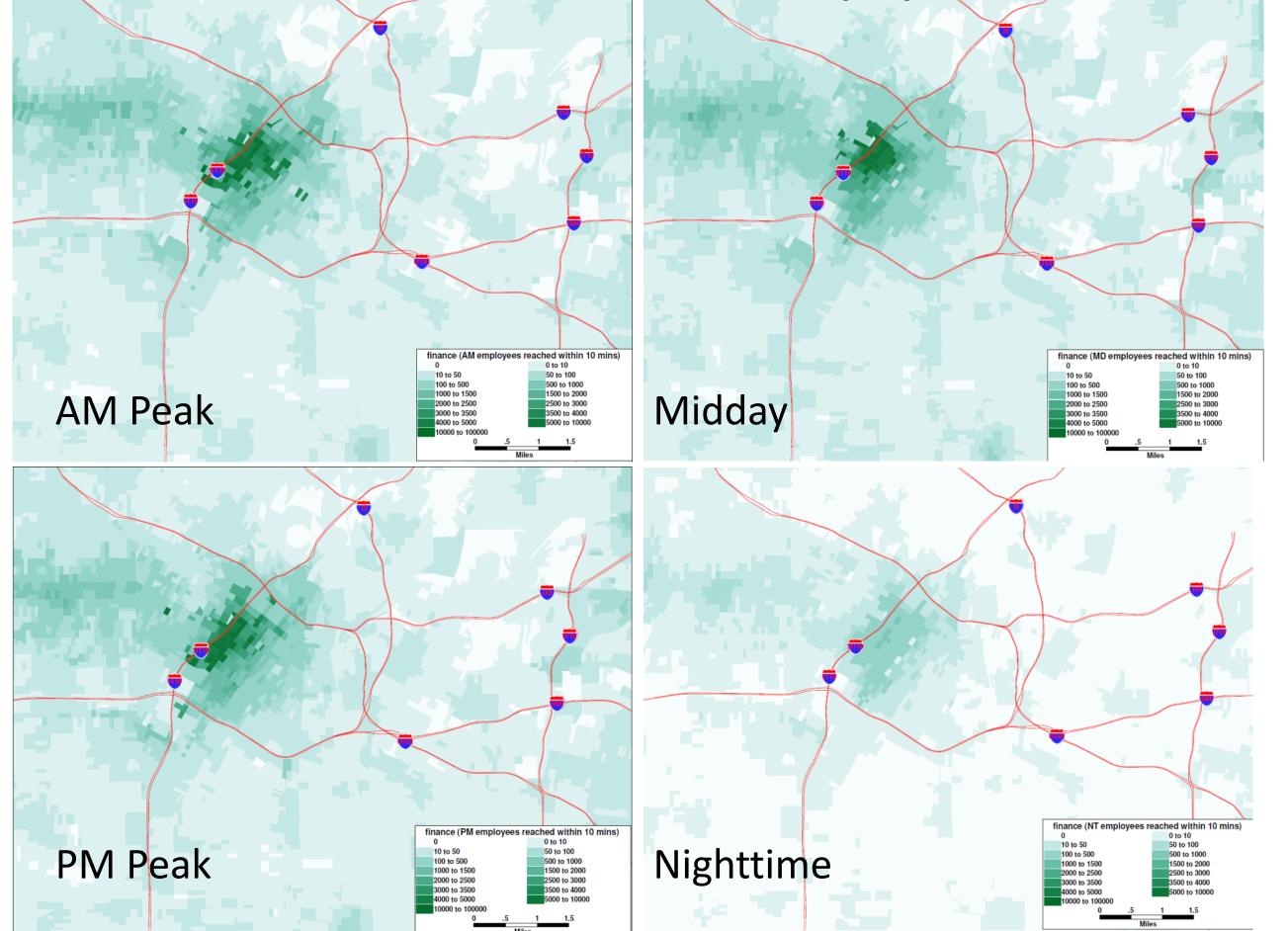
Manufacturing: maximum accessible employees within 10 mins

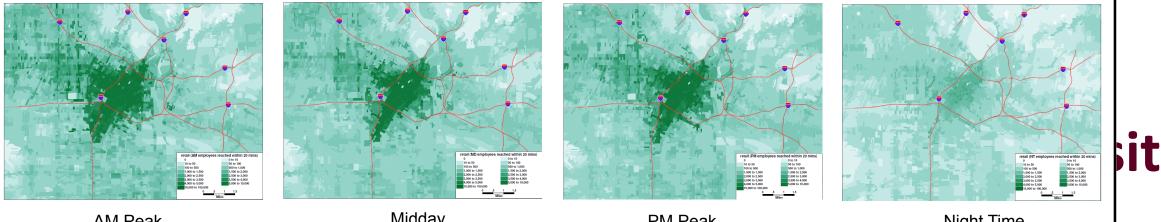


Retail: maximum accessible employees within 10 mins



Finance: maximum accessible employees within 10 mins





AM Peak

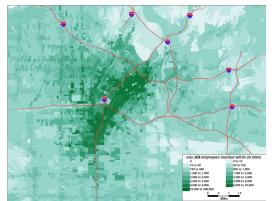
Midday

PM Peak

Night Time

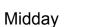
Maximum number of reachable retail employees for a 20-minute buffer by transit by time of day in Central Los Angeles.

OPORTUNITY-BASED ACCESSIBILITY



AM Peak





PM Peak

Night Time

Maximum number of reachable education employees for a 20-minute buffer by transit by time of day in Central Los Angeles.



AM Peak

Night Time

Maximum number of reachable retail employees for a 20-minute buffer by time of day in Central Los Angeles by Private Car

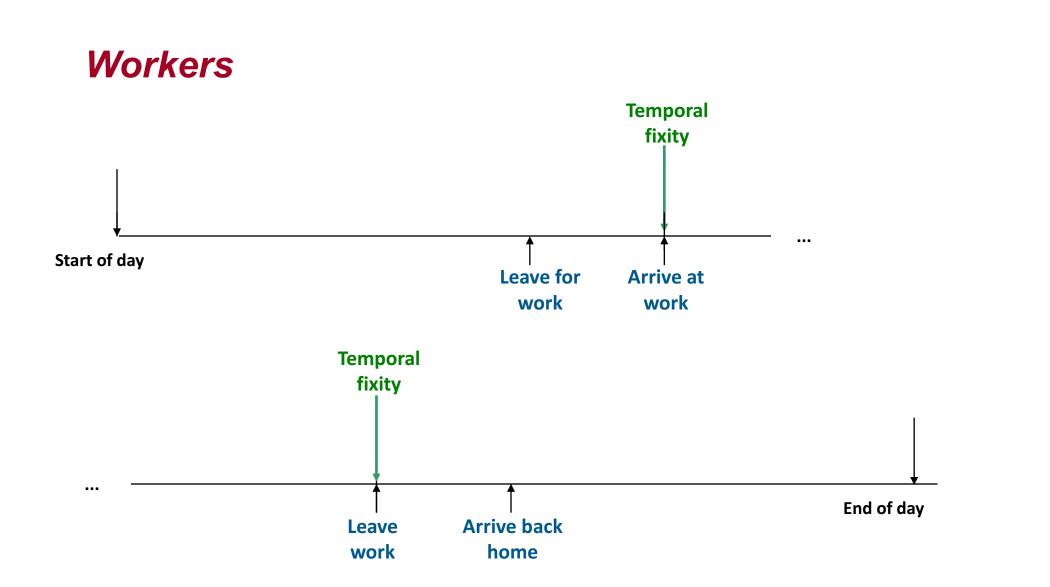


AM Peak

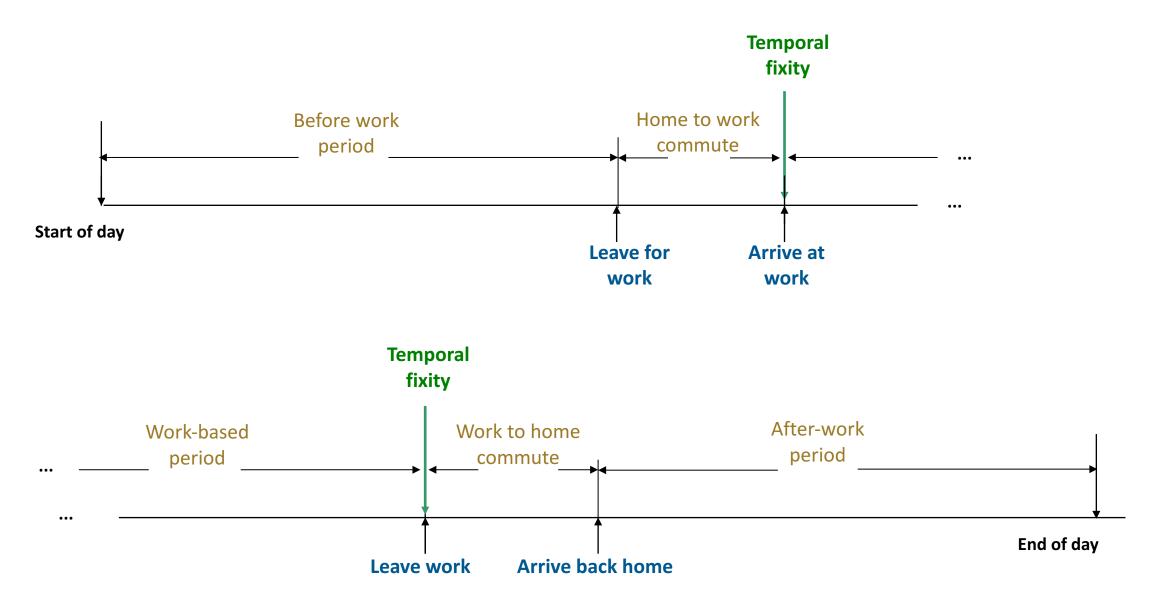
Night Time

Maximum number of reachable education employees for a 20minute buffer by time of day in Central Los Angeles by Private Car

...

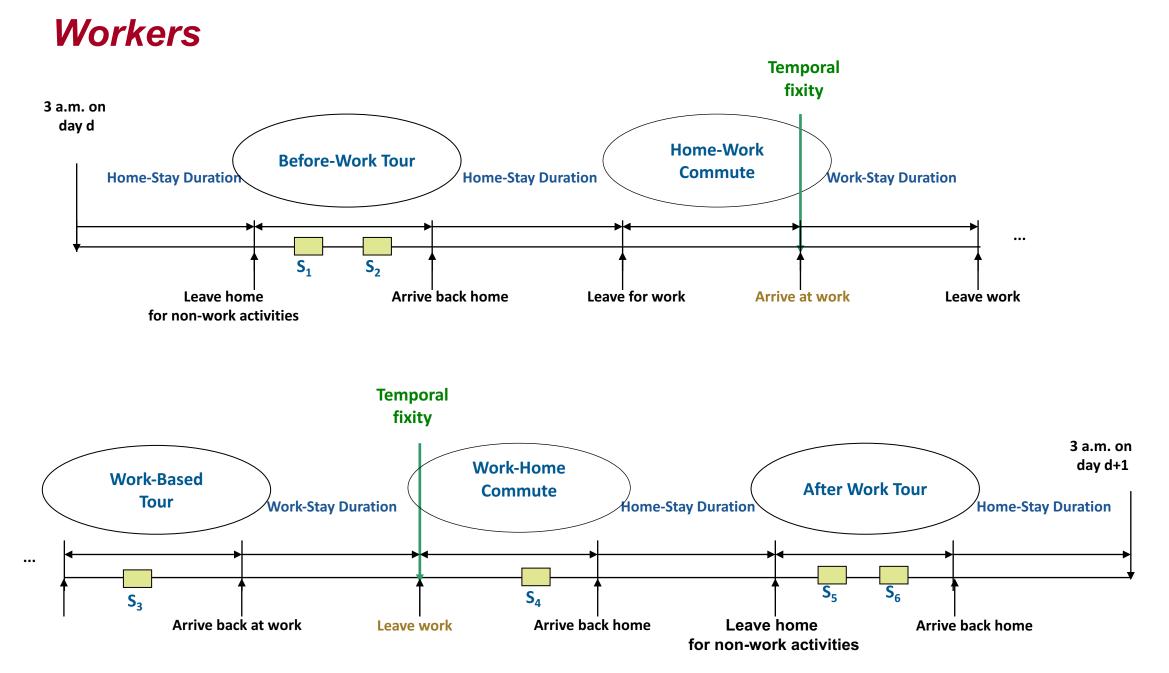


...



Workers

...



28

Workers

- Start and end times of the work activity
- For the Work-Home and Home-Work commutes:
 - Mode(s)
 - Number of stops
 - Duration
- Number of tours
 - Before work, based at work, and after work

...

Workers

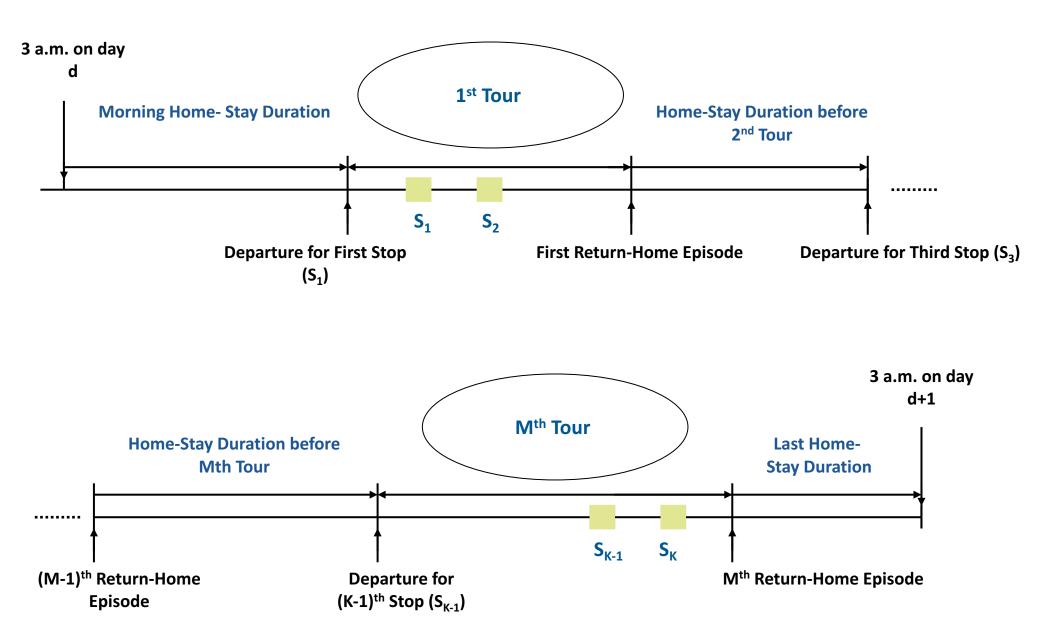
• For each tour:

- Mode(s)
- Number of stops
- Duration
- Home-stay duration before tour
- Work-stay duration before tour

• For each stop:

- Activity type
- Activity duration
- Travel time to activity
- Location of activity
- Mode to the location

Non-Workers

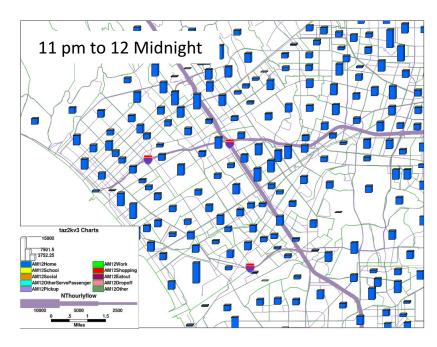


Non-Workers

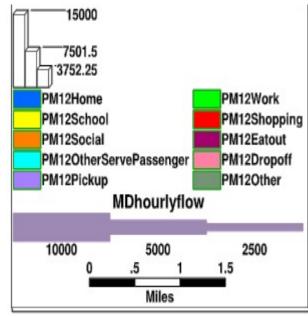
- Number of tours during the day
- For each tour:
 - Mode(s)
 - Number of stops
 - Duration
 - Home-stay duration before tour

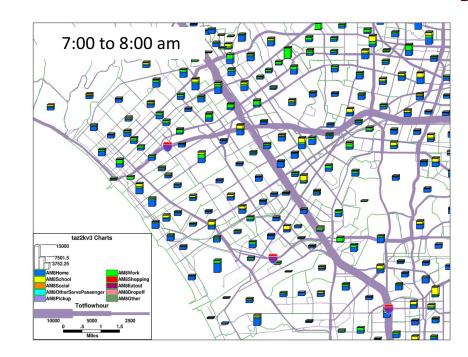
• For each stop:

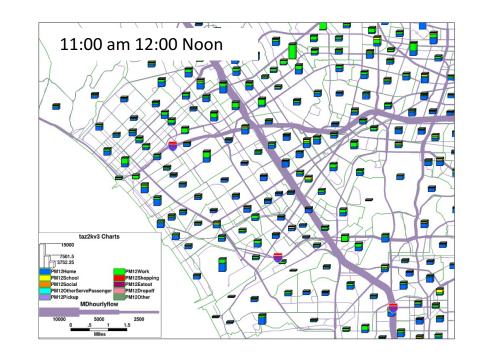
- Activity type
- Activity duration
- Travel time to activity
- Location of activity
- Mode to the location

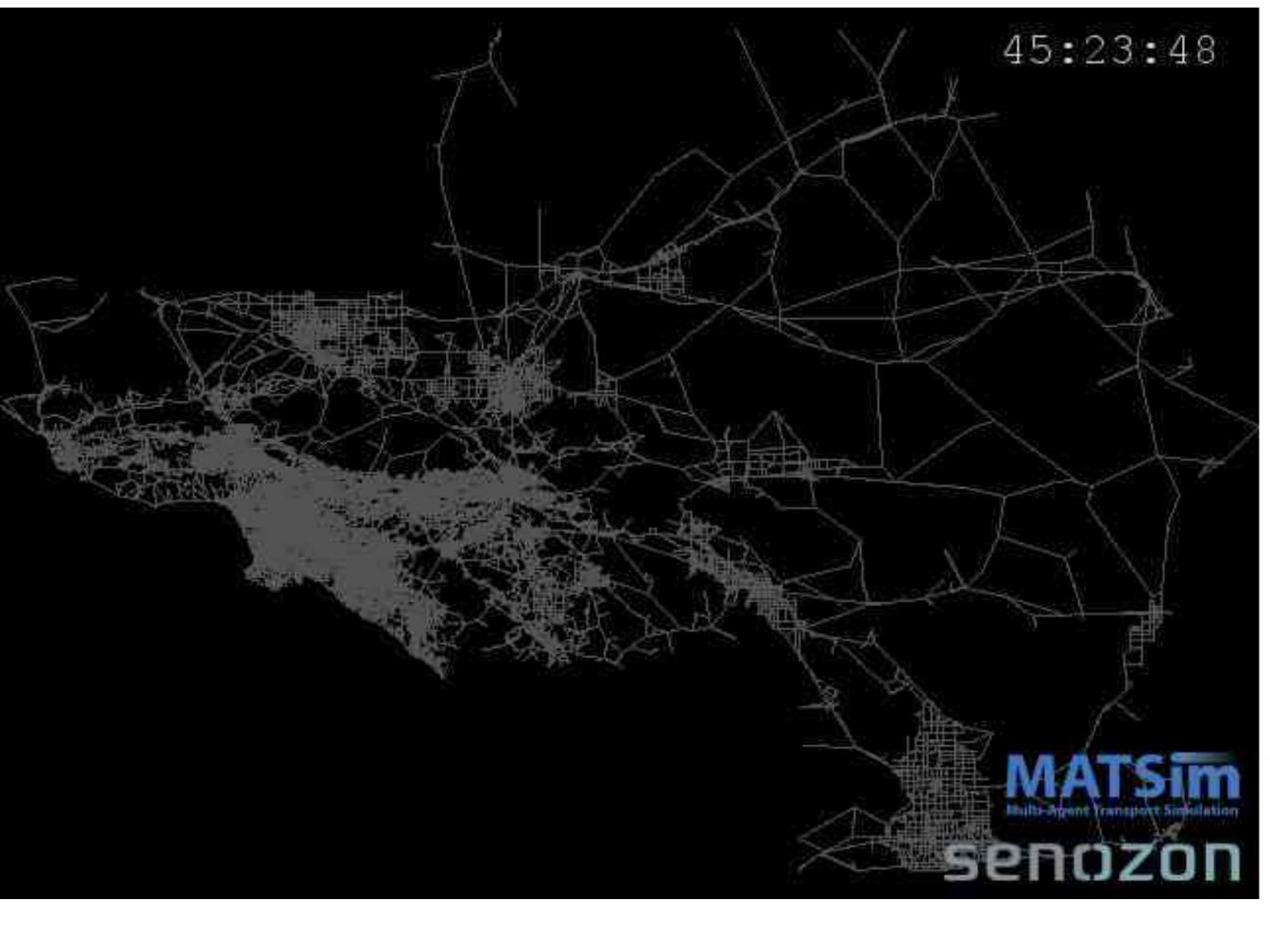


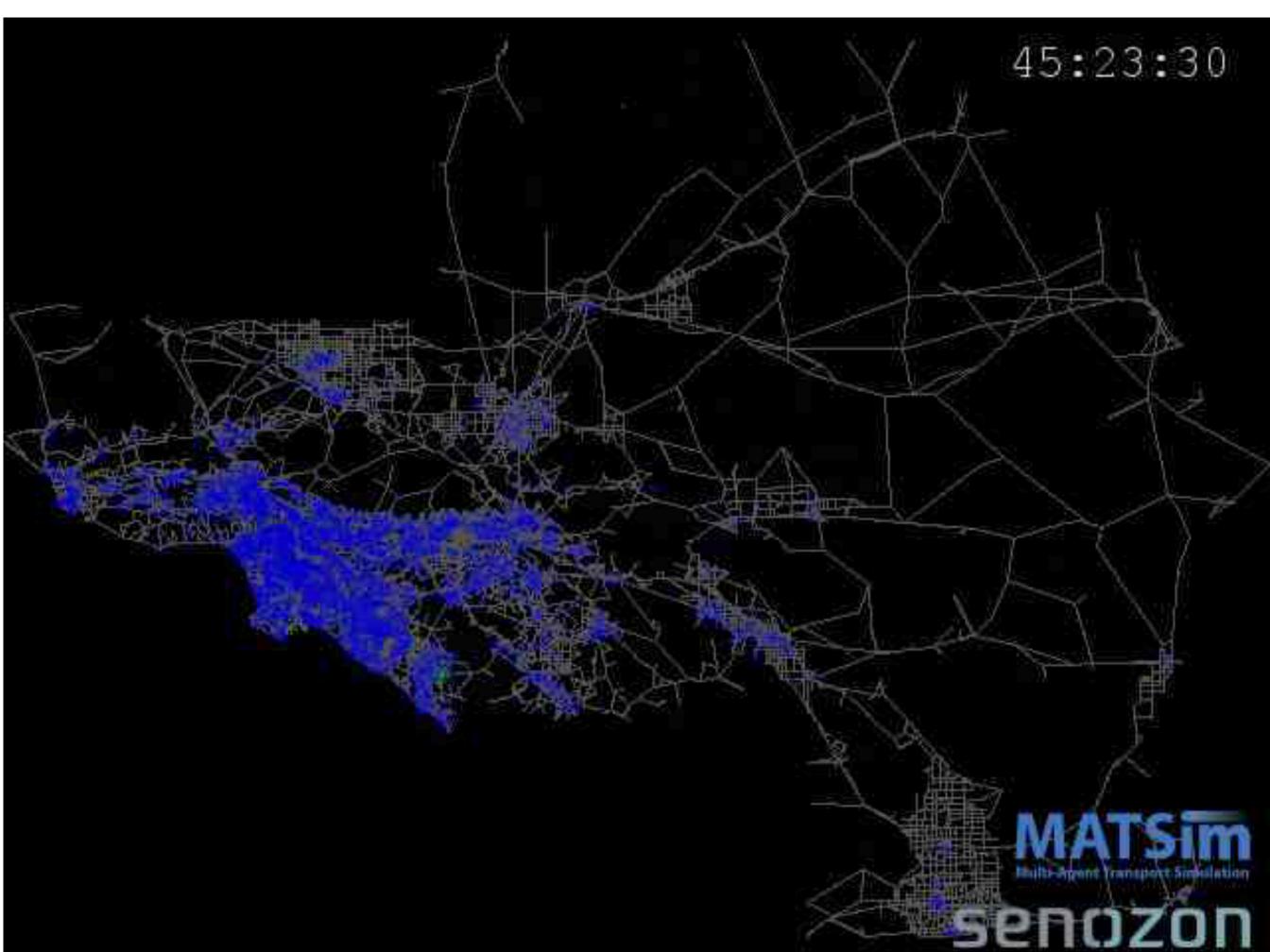
Presence of Persons at Places by Type of Activity



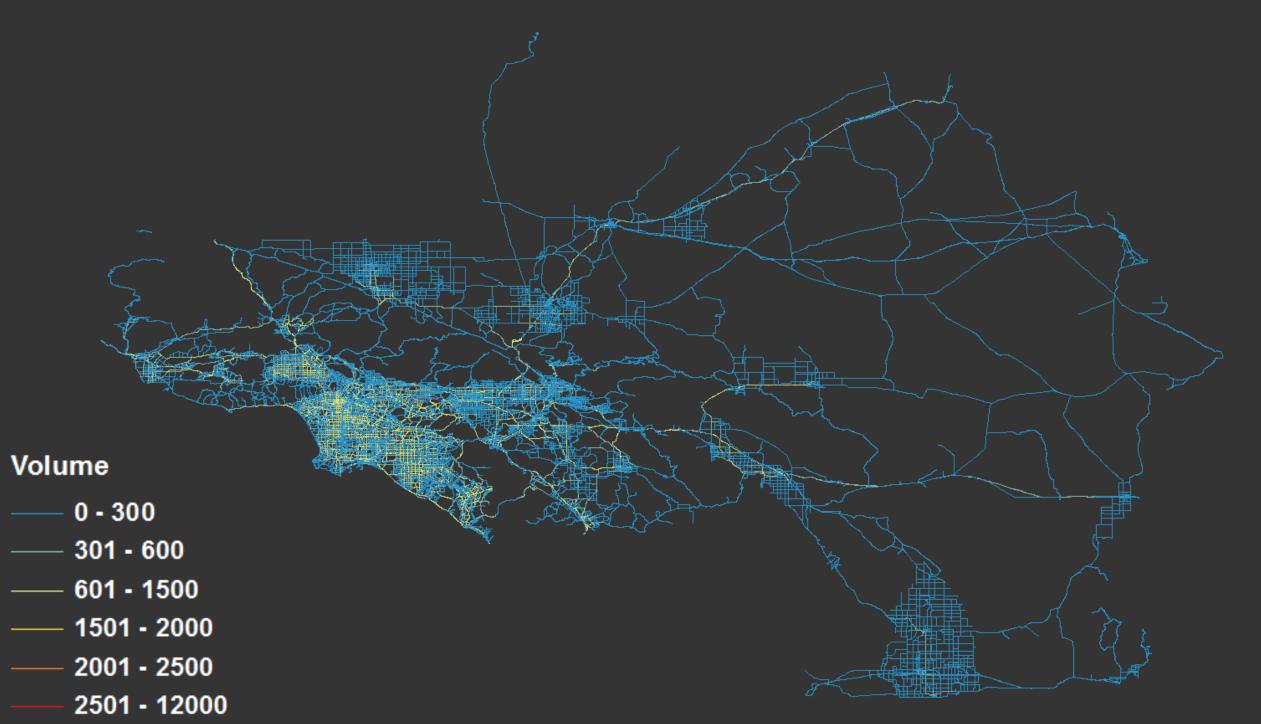








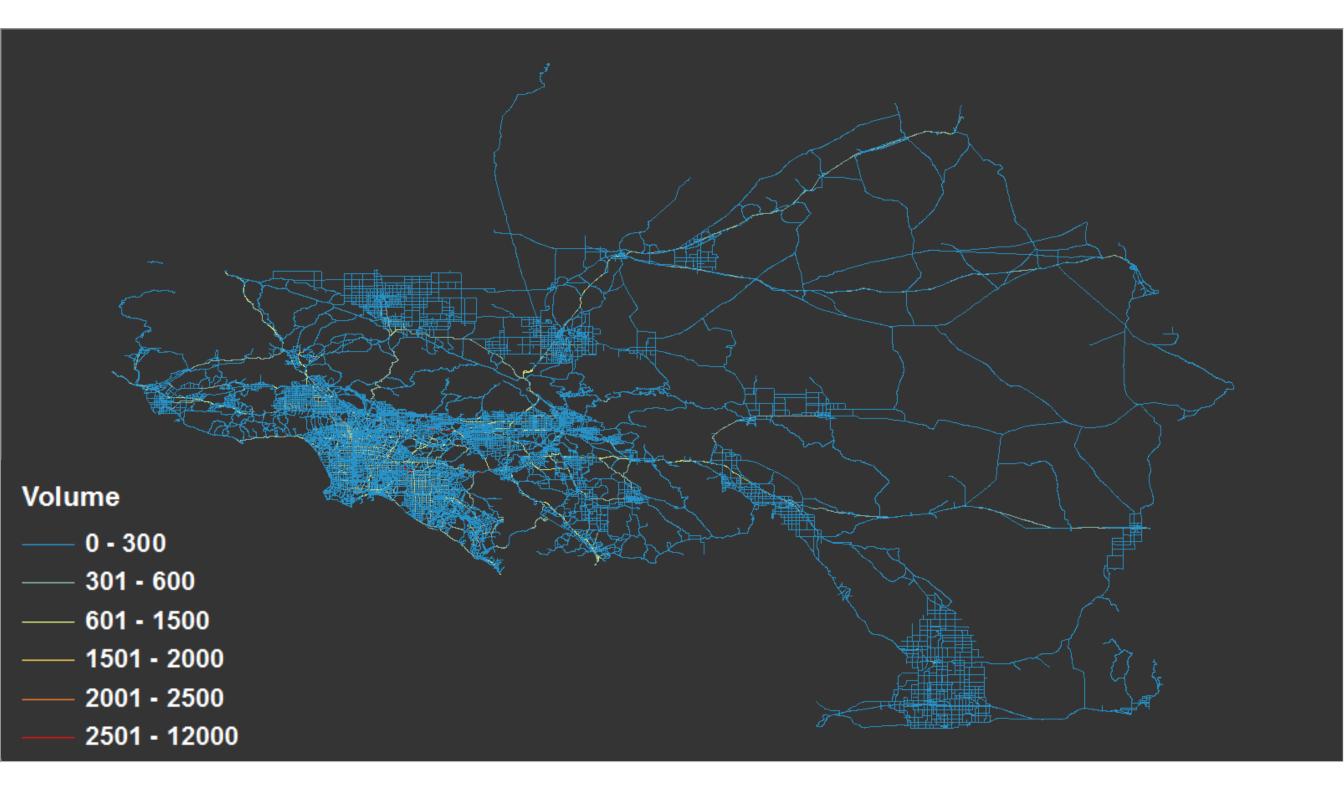
Volume on Network



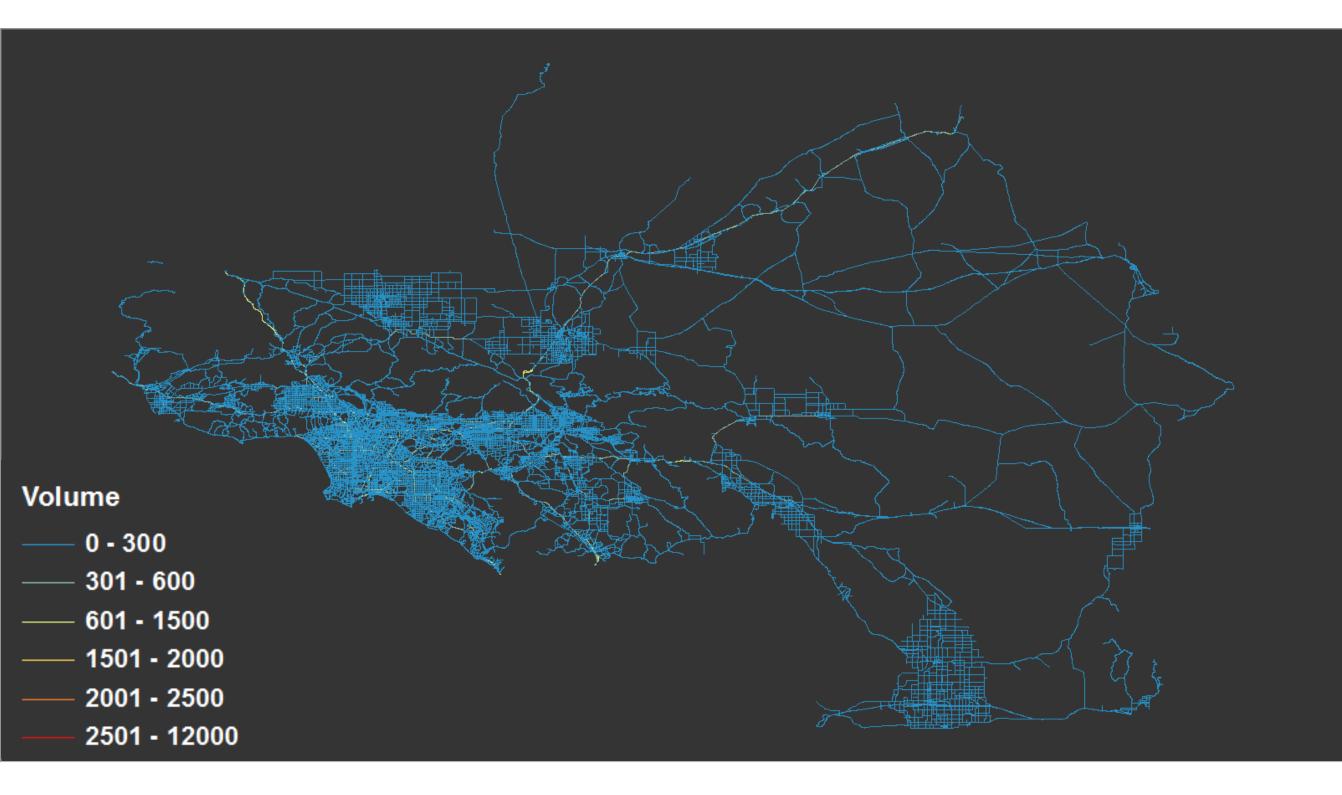
1:00 AM

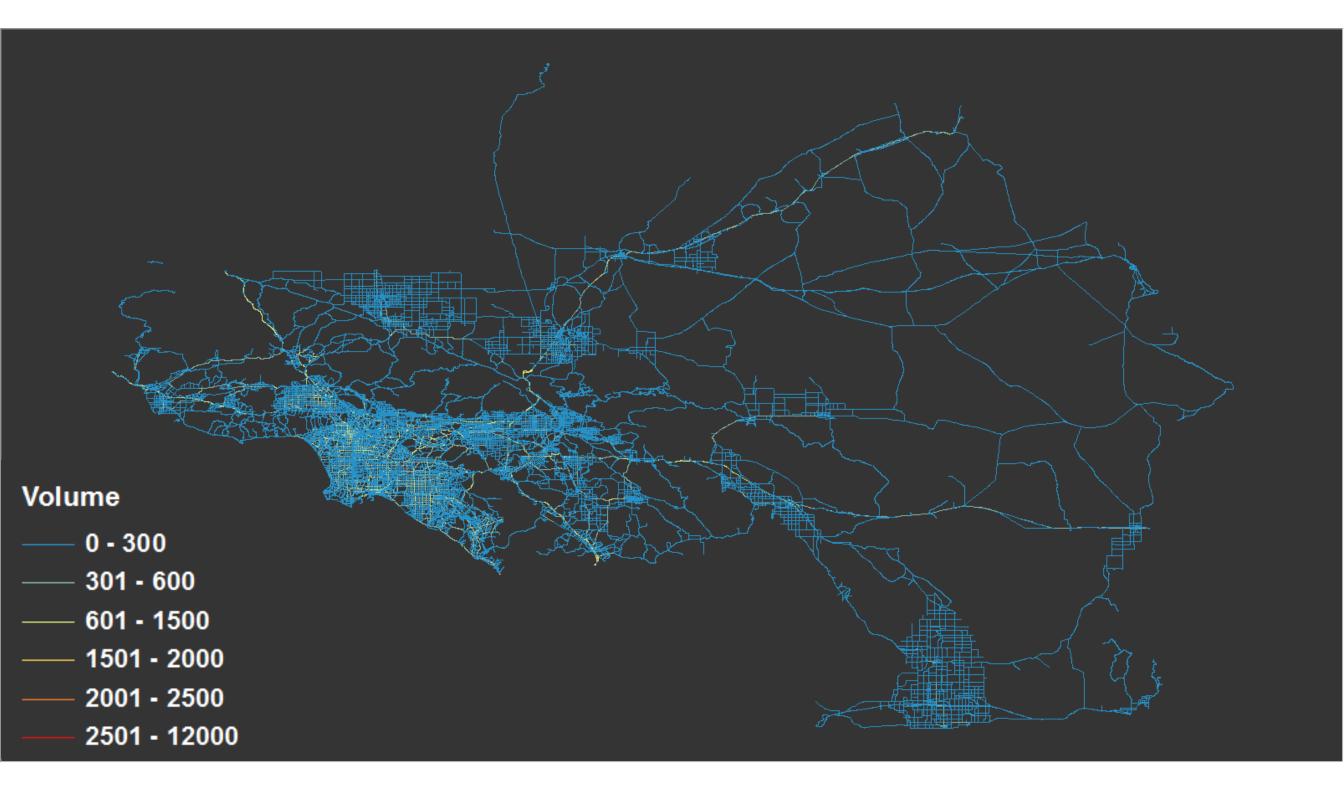
Volume on Network

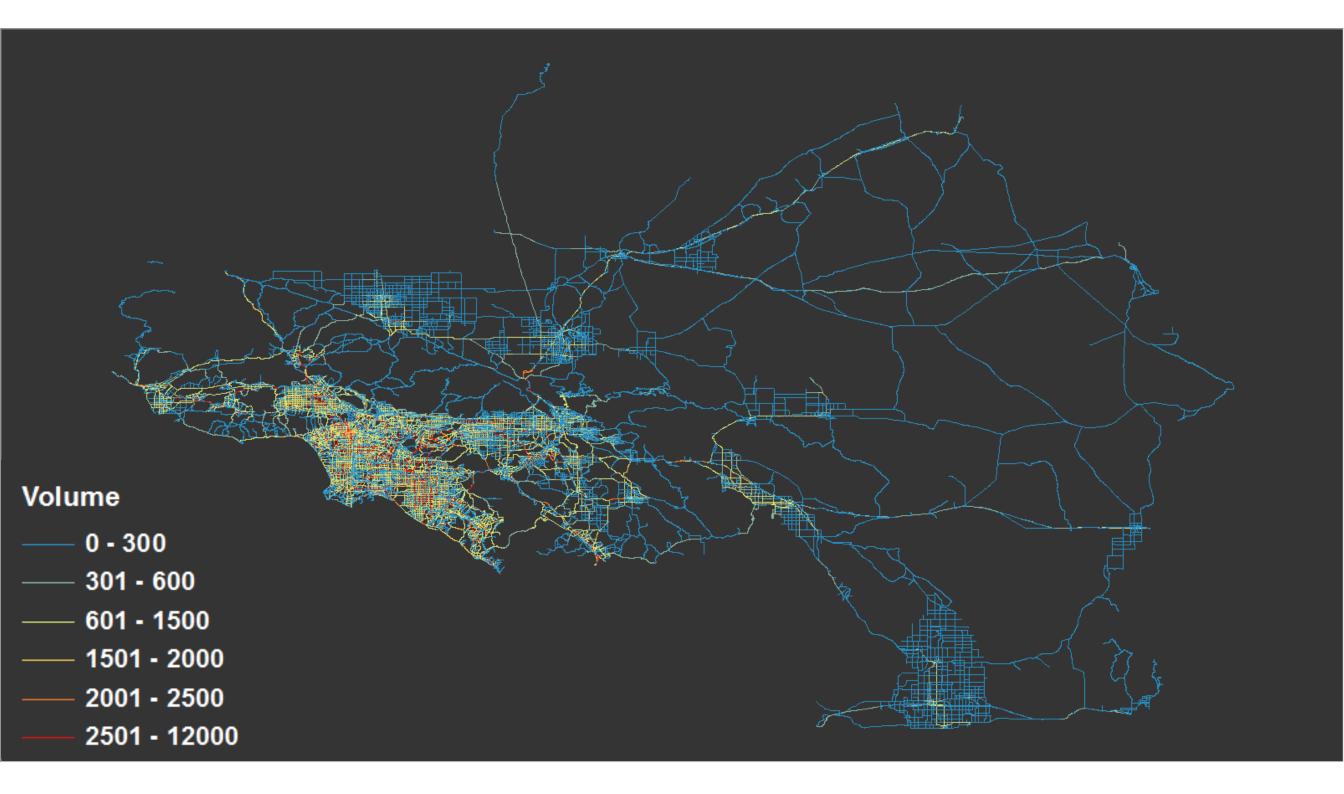


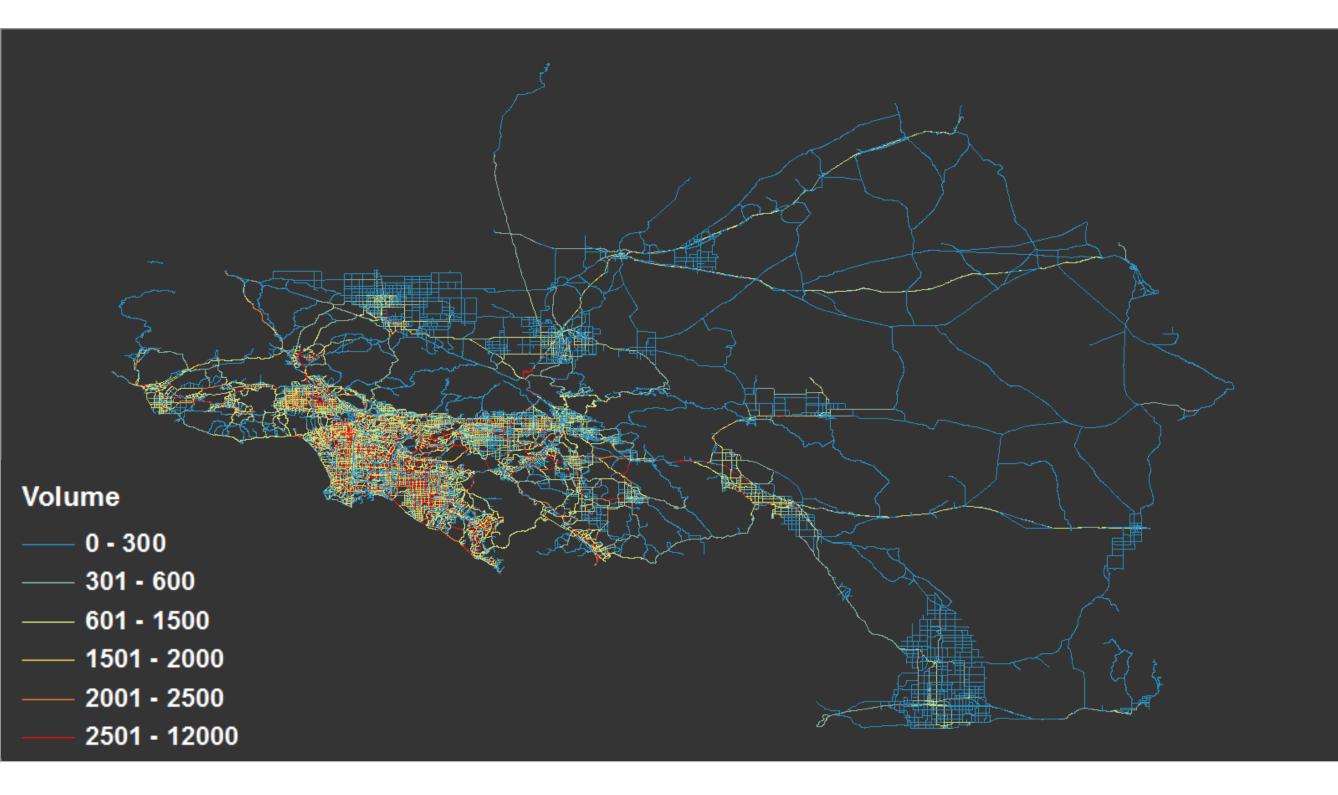


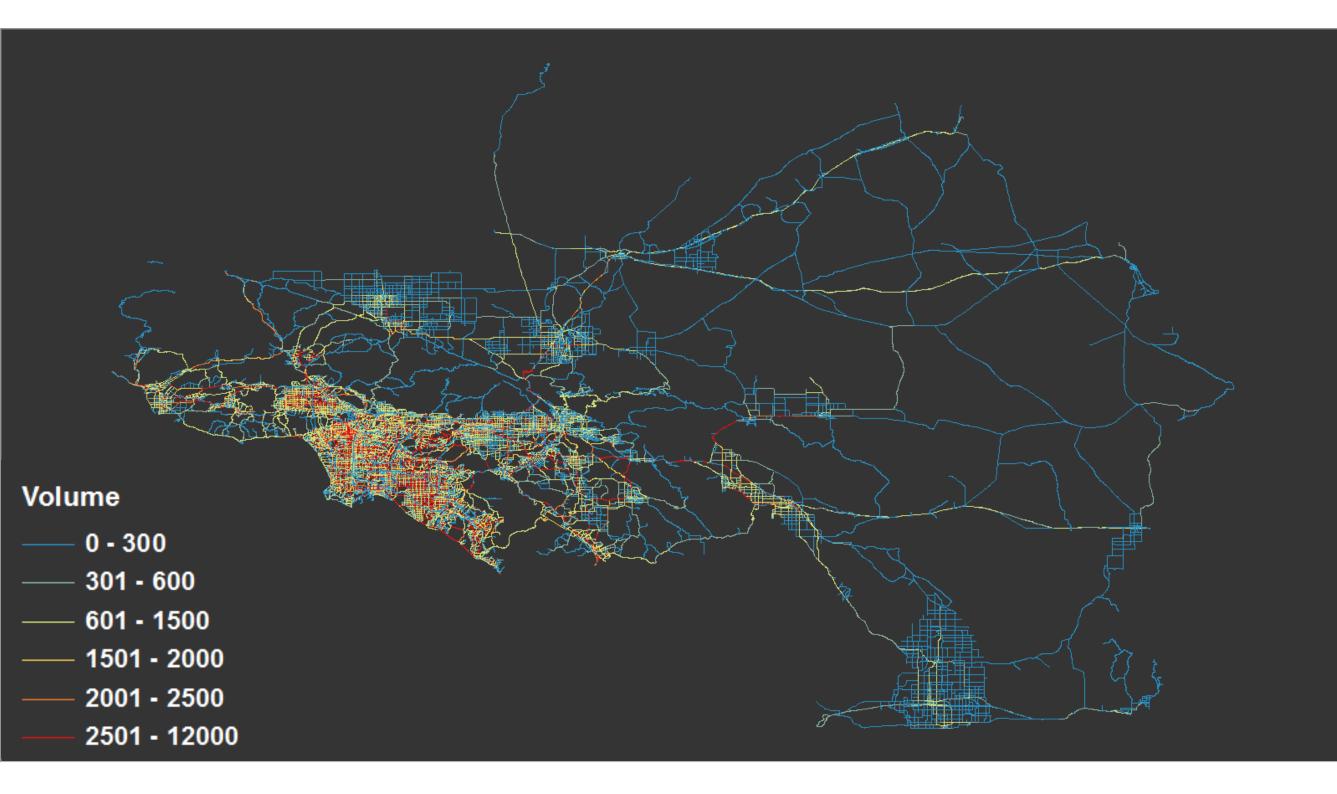


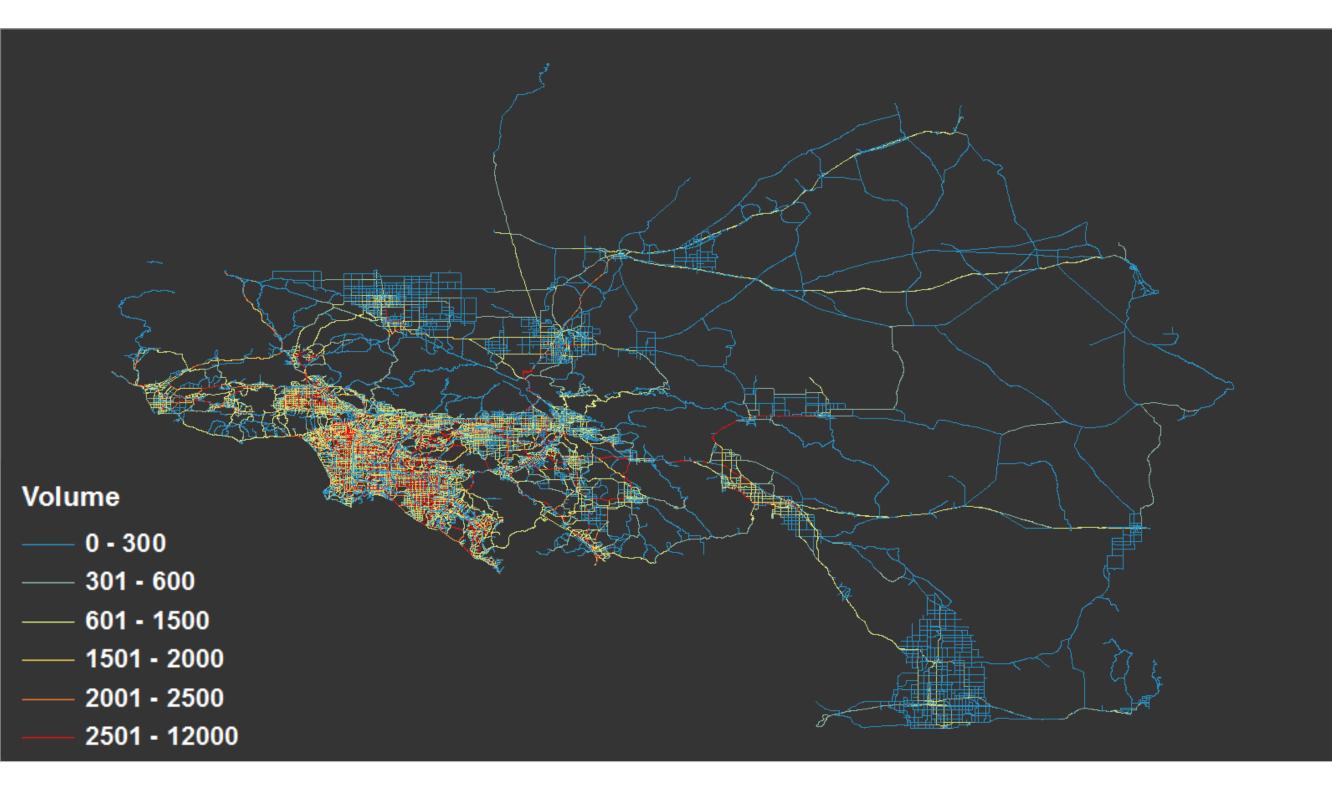


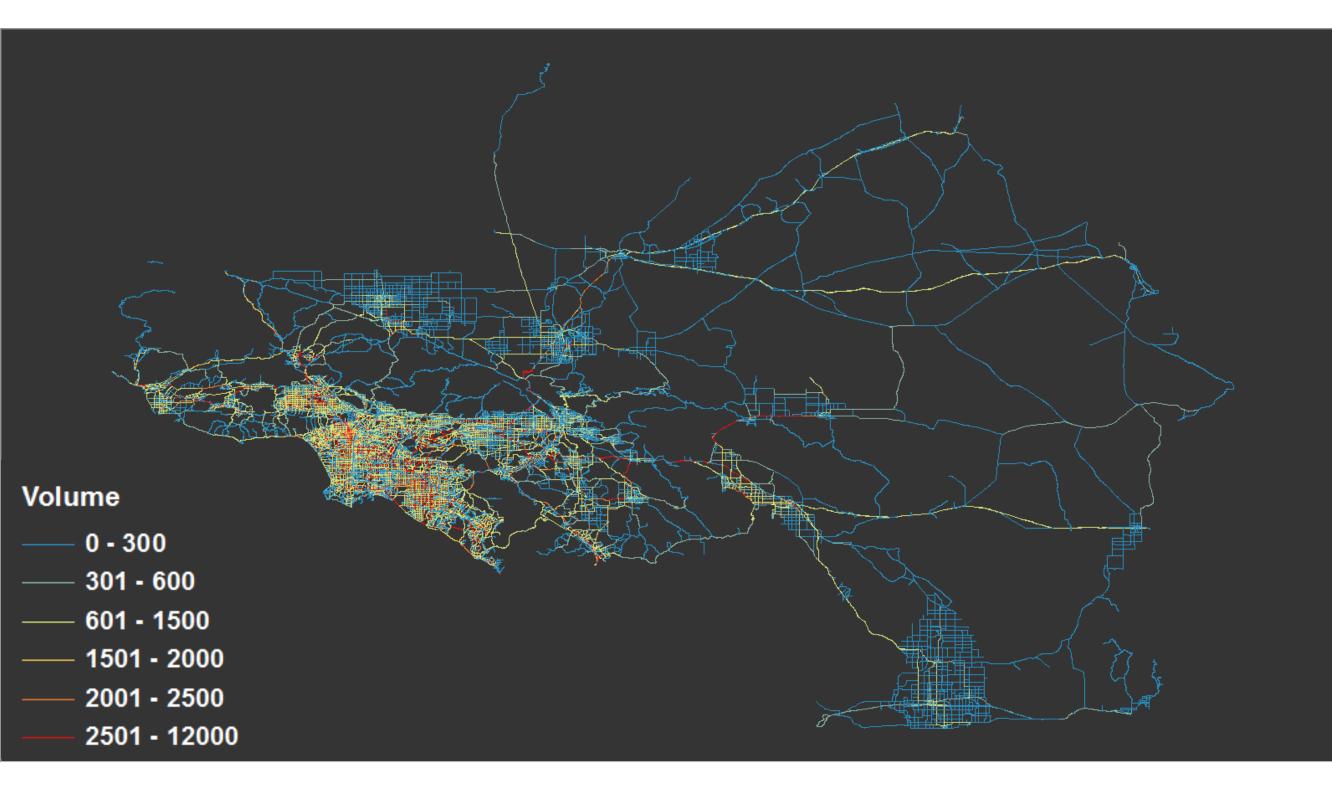




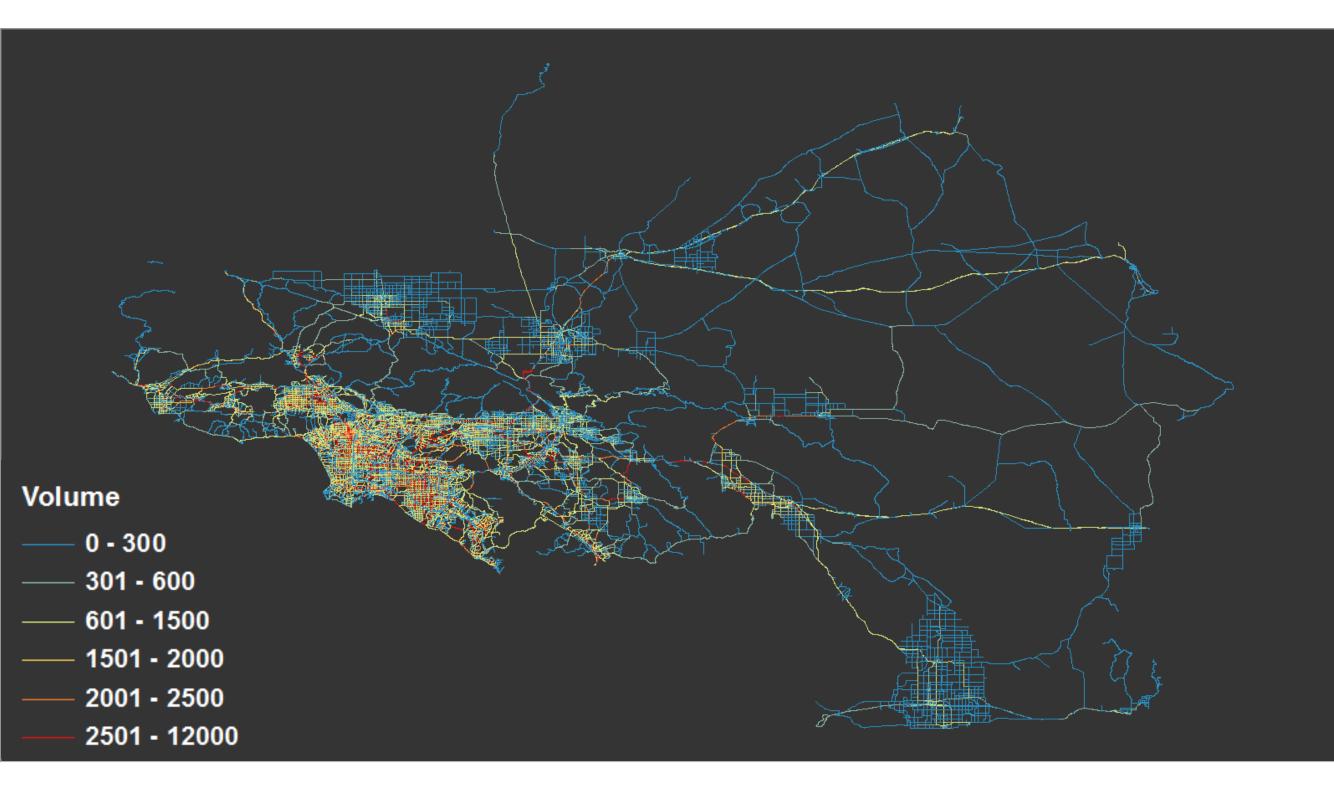


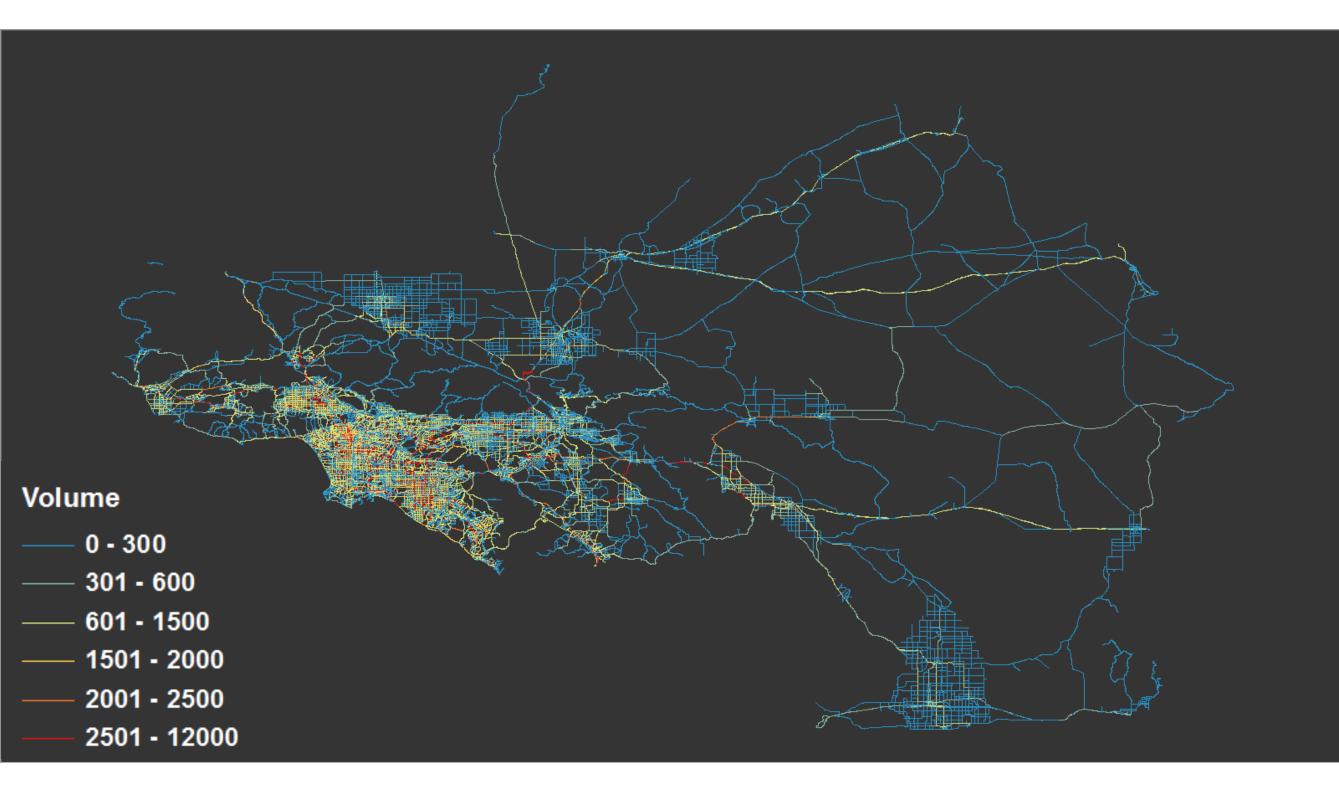


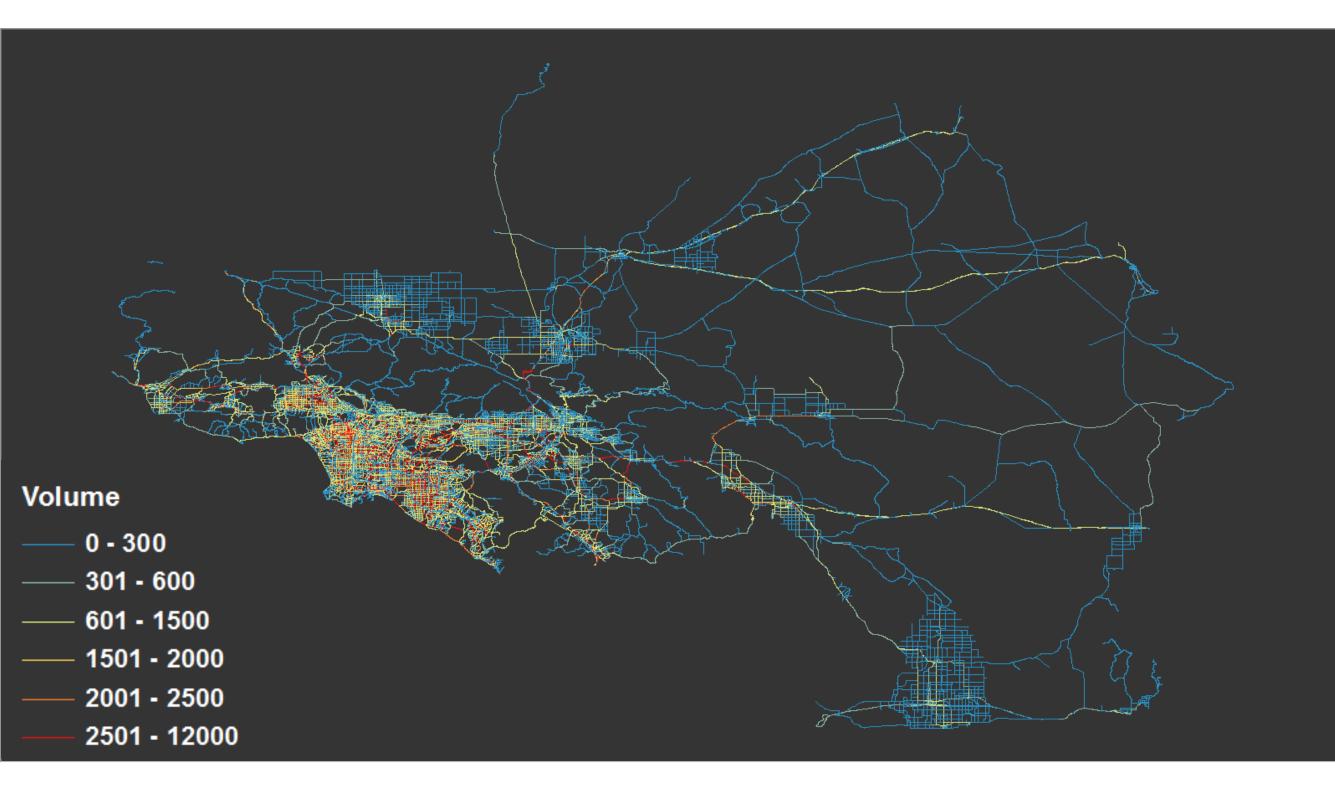


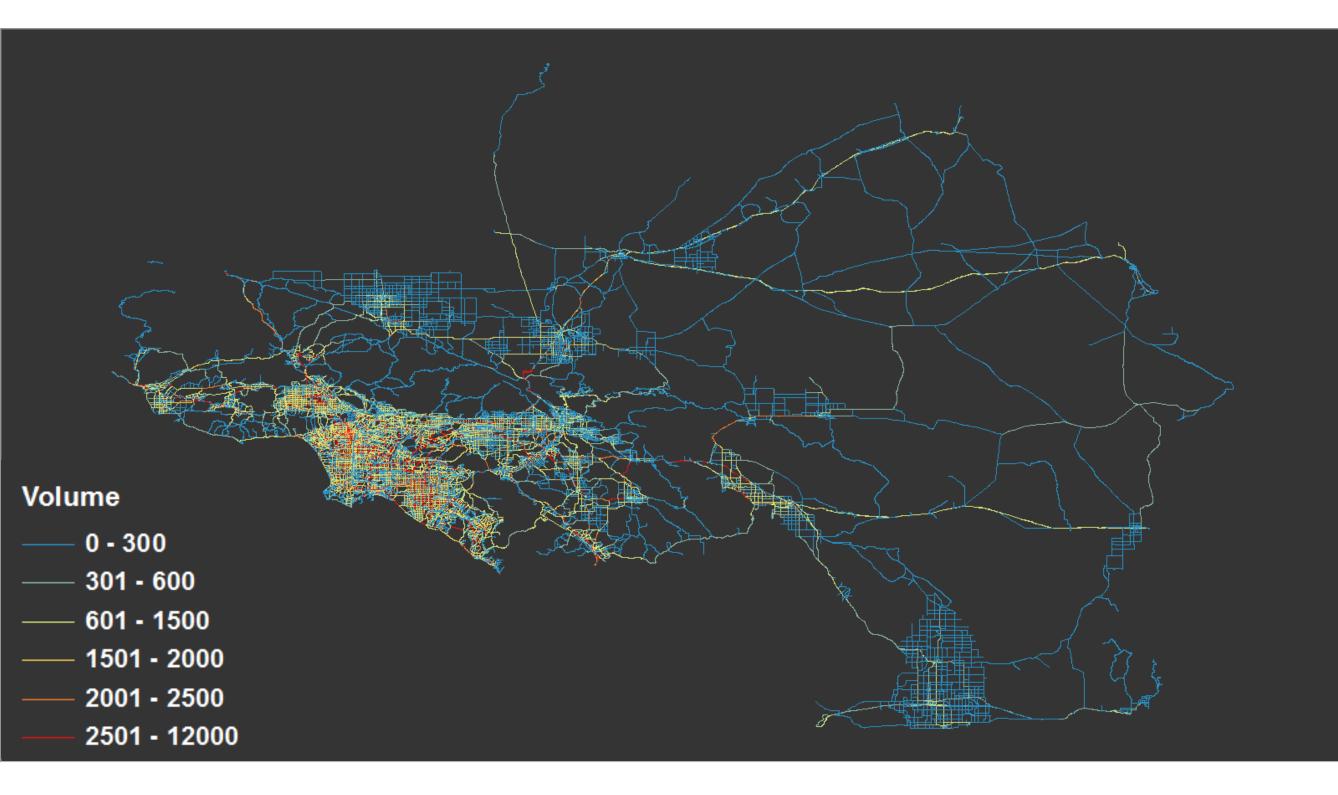


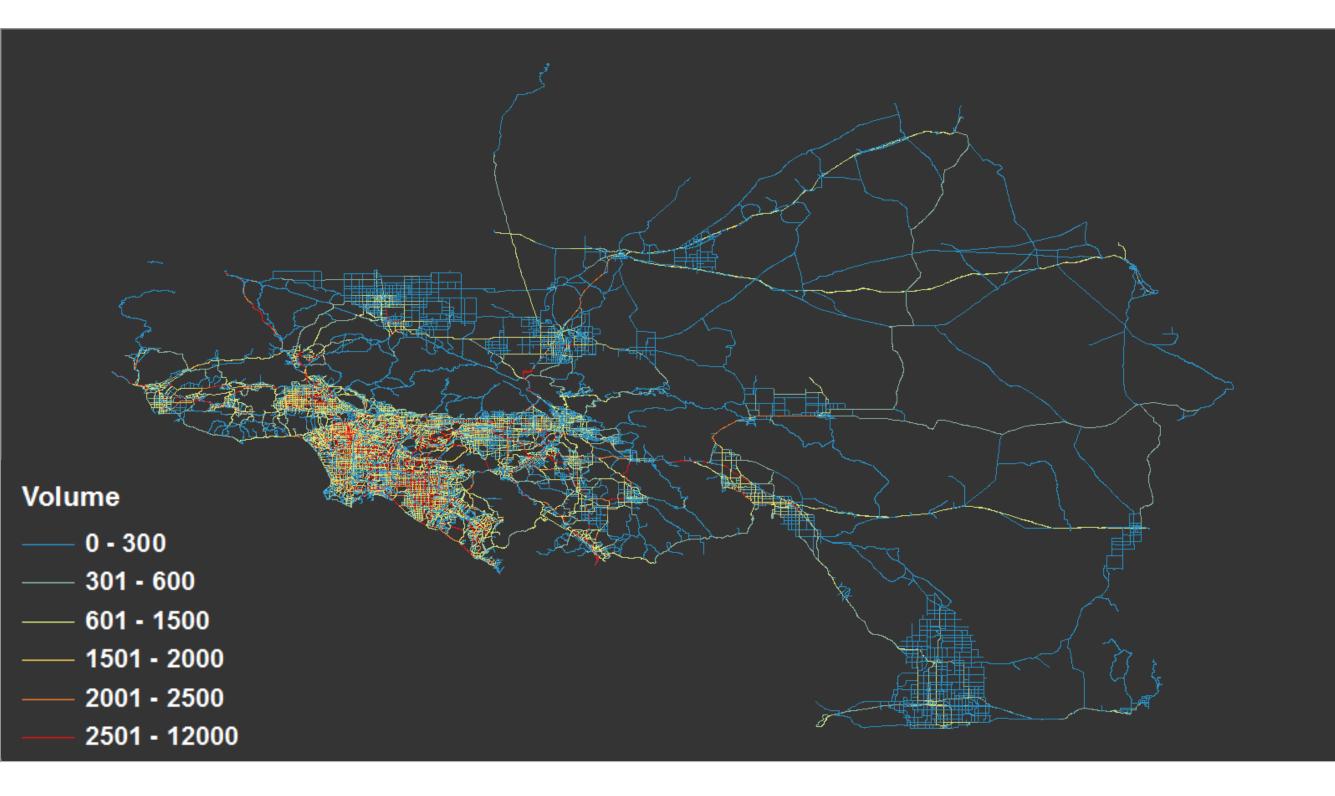


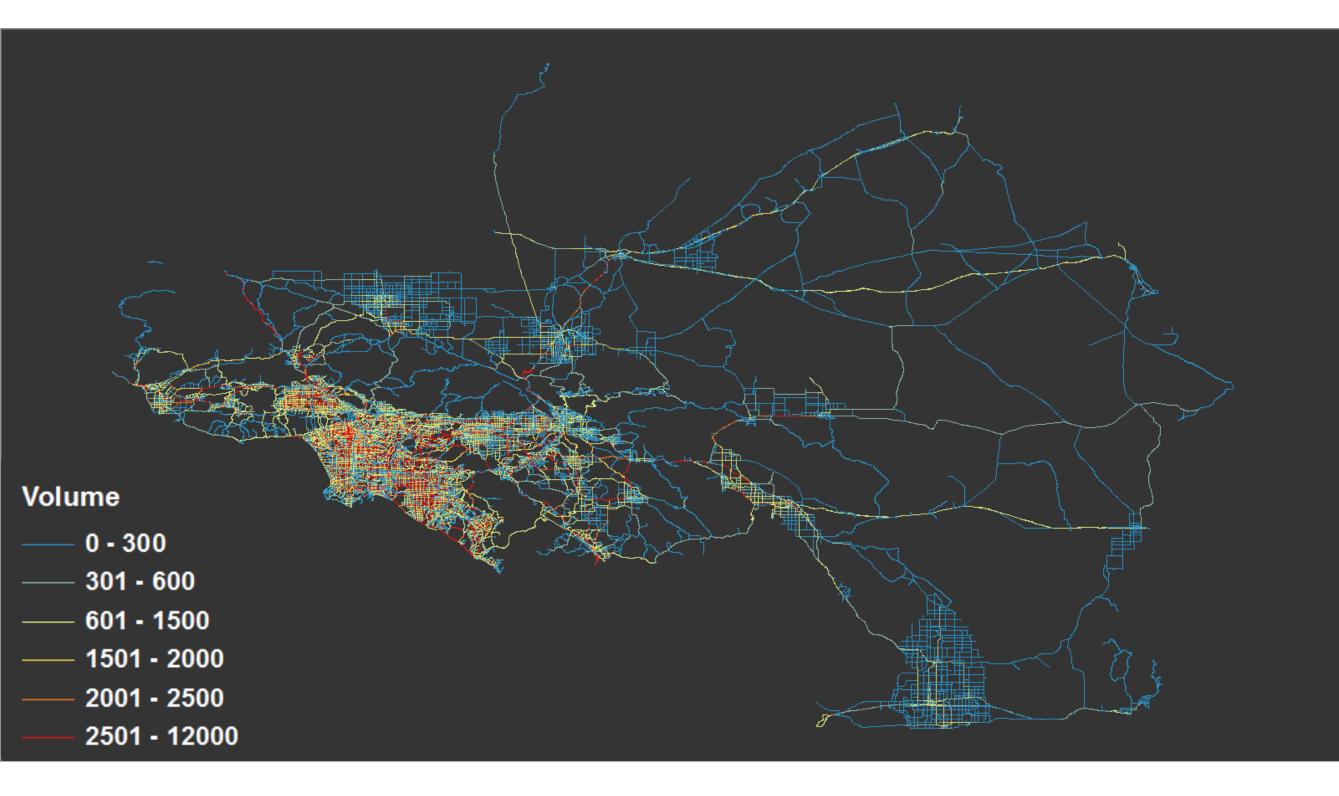


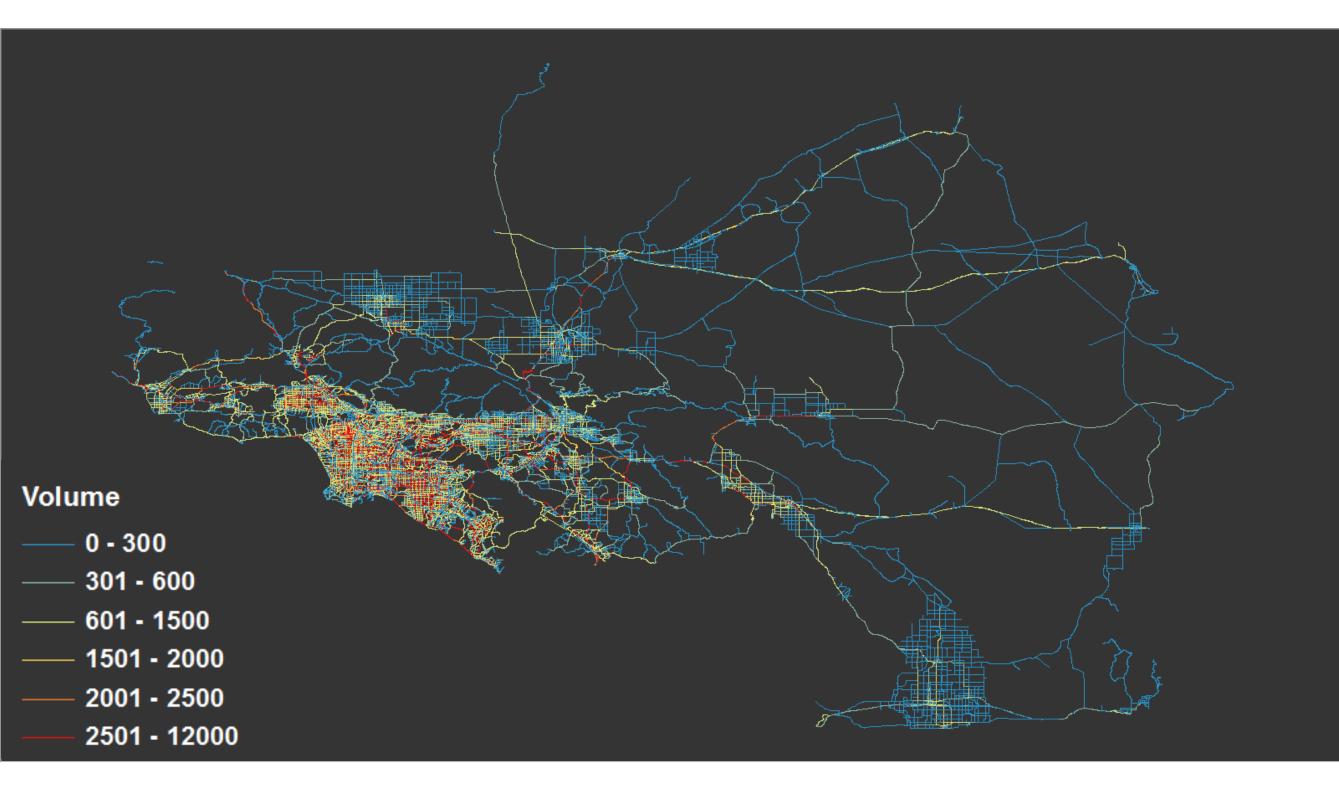


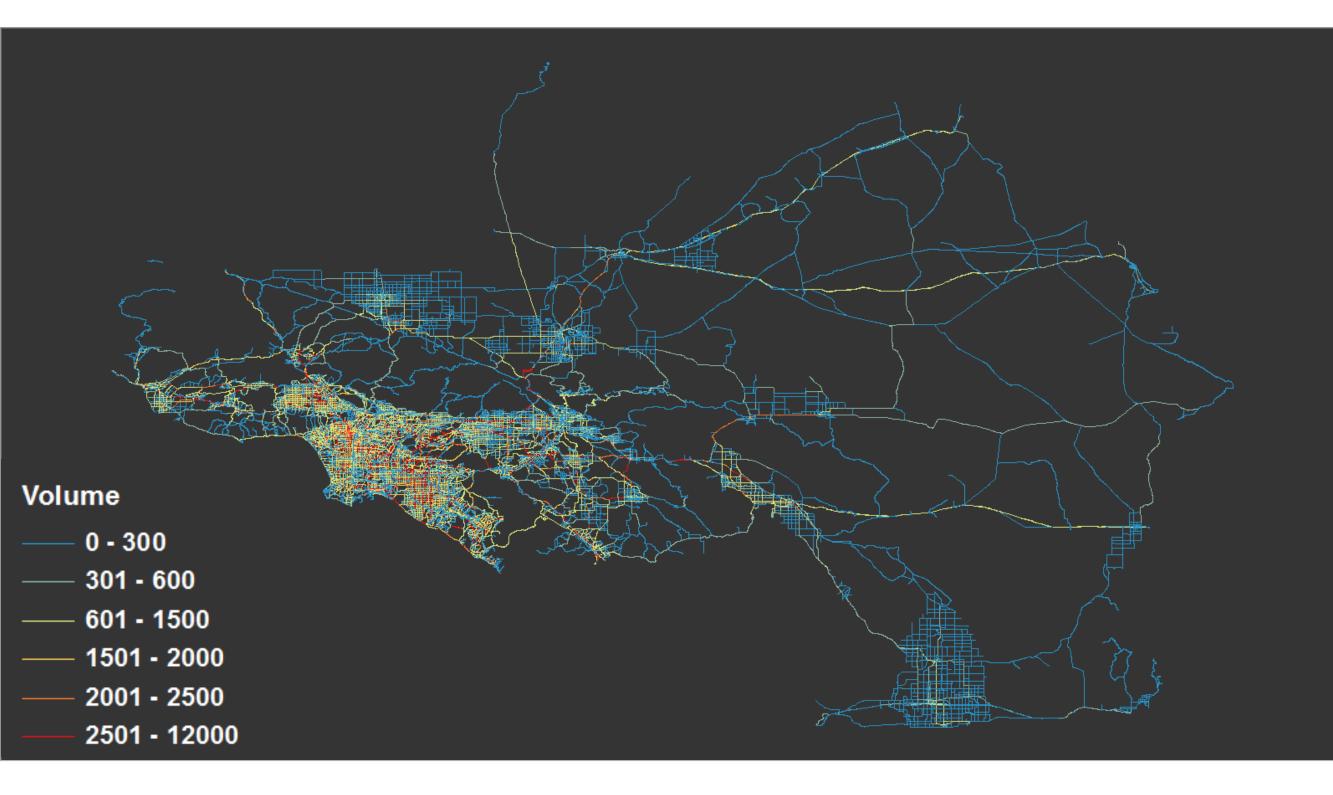


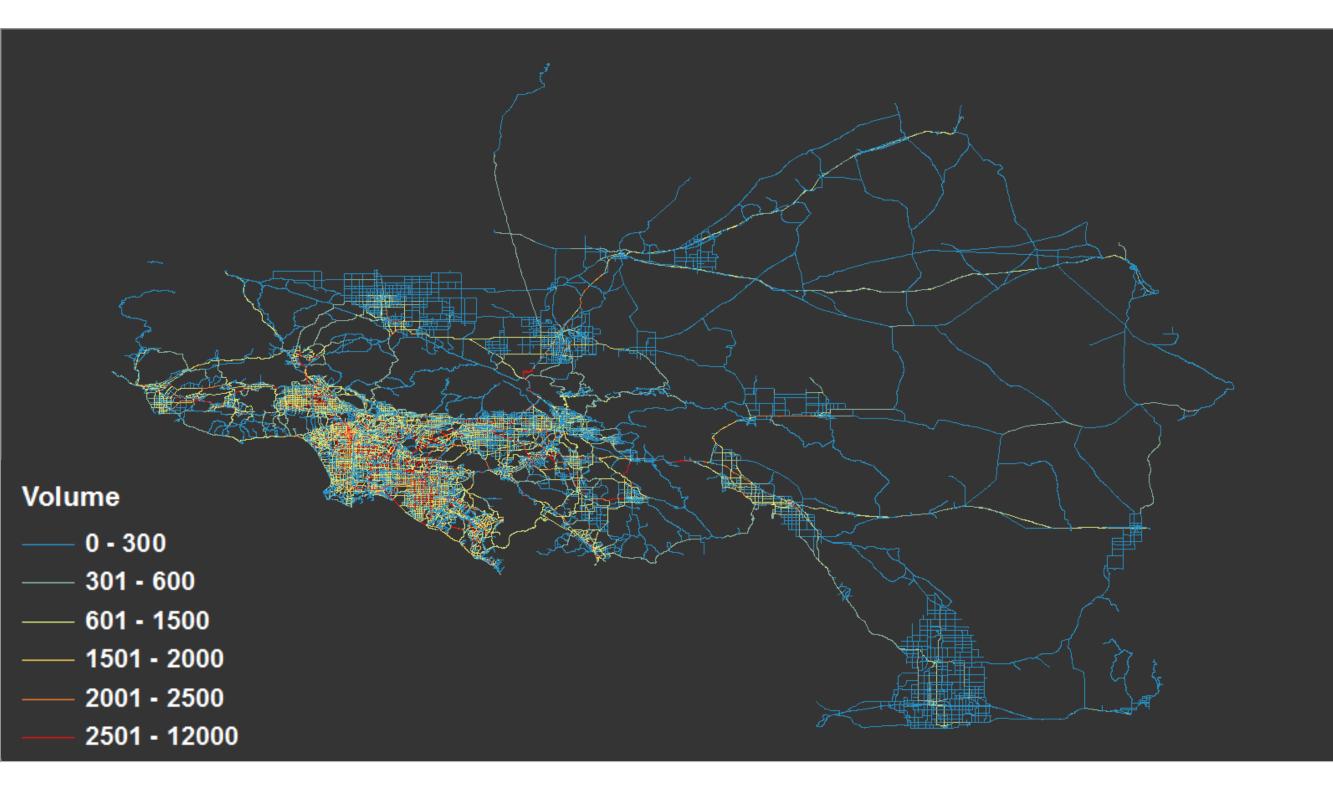


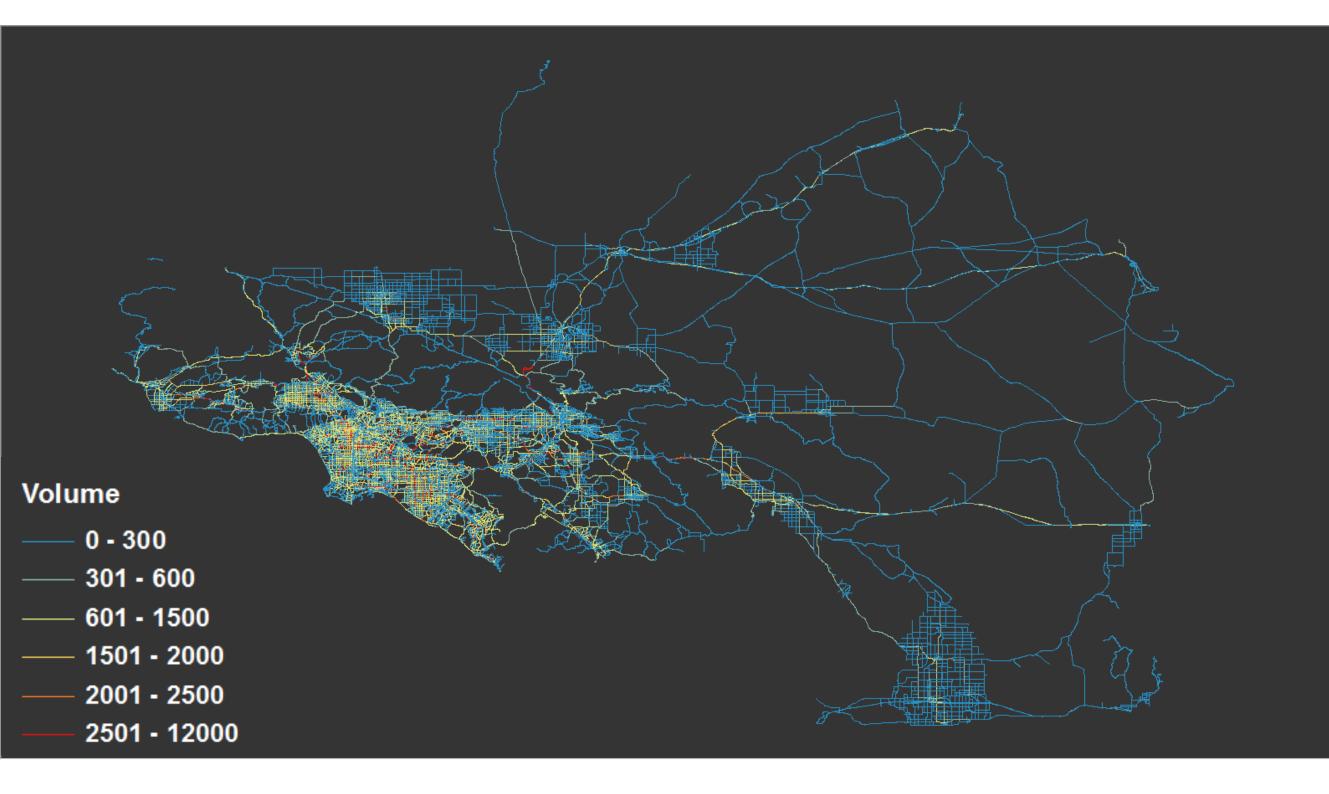


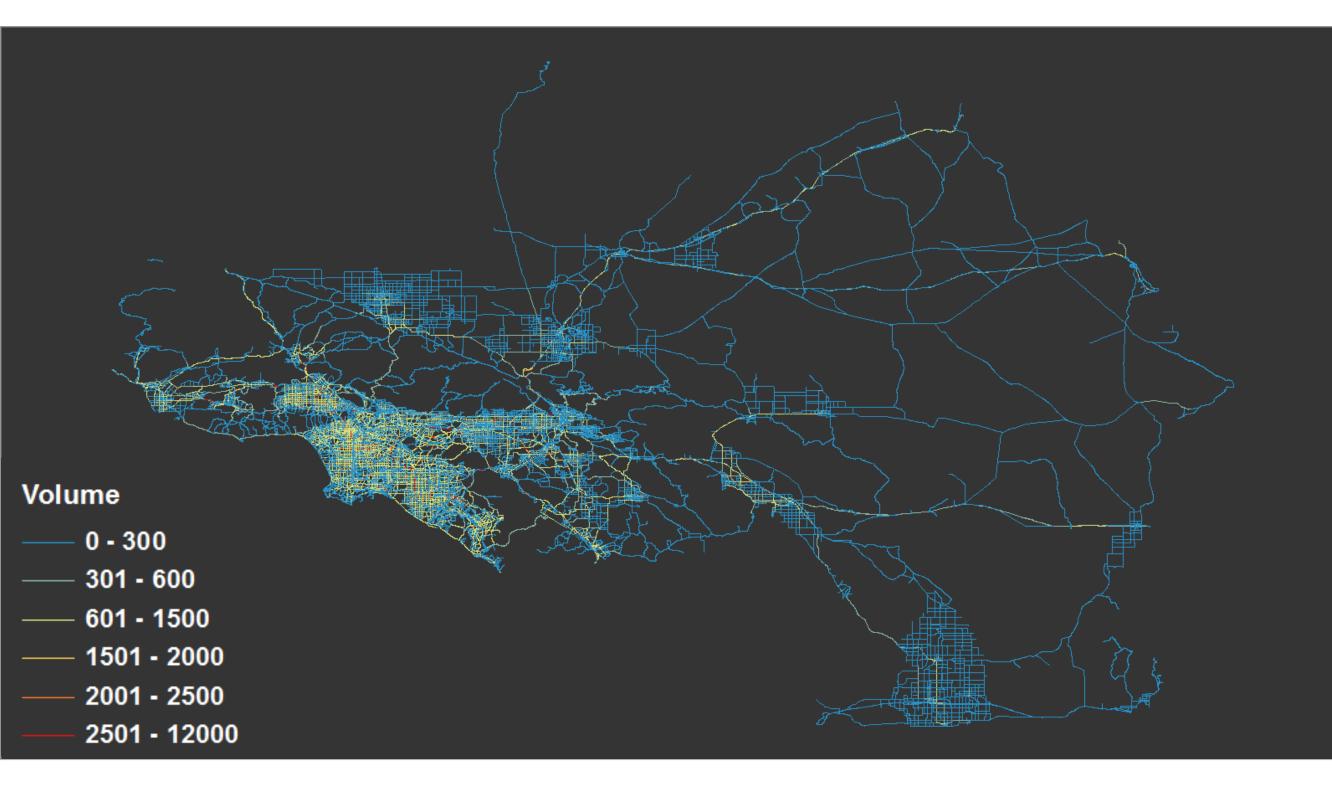


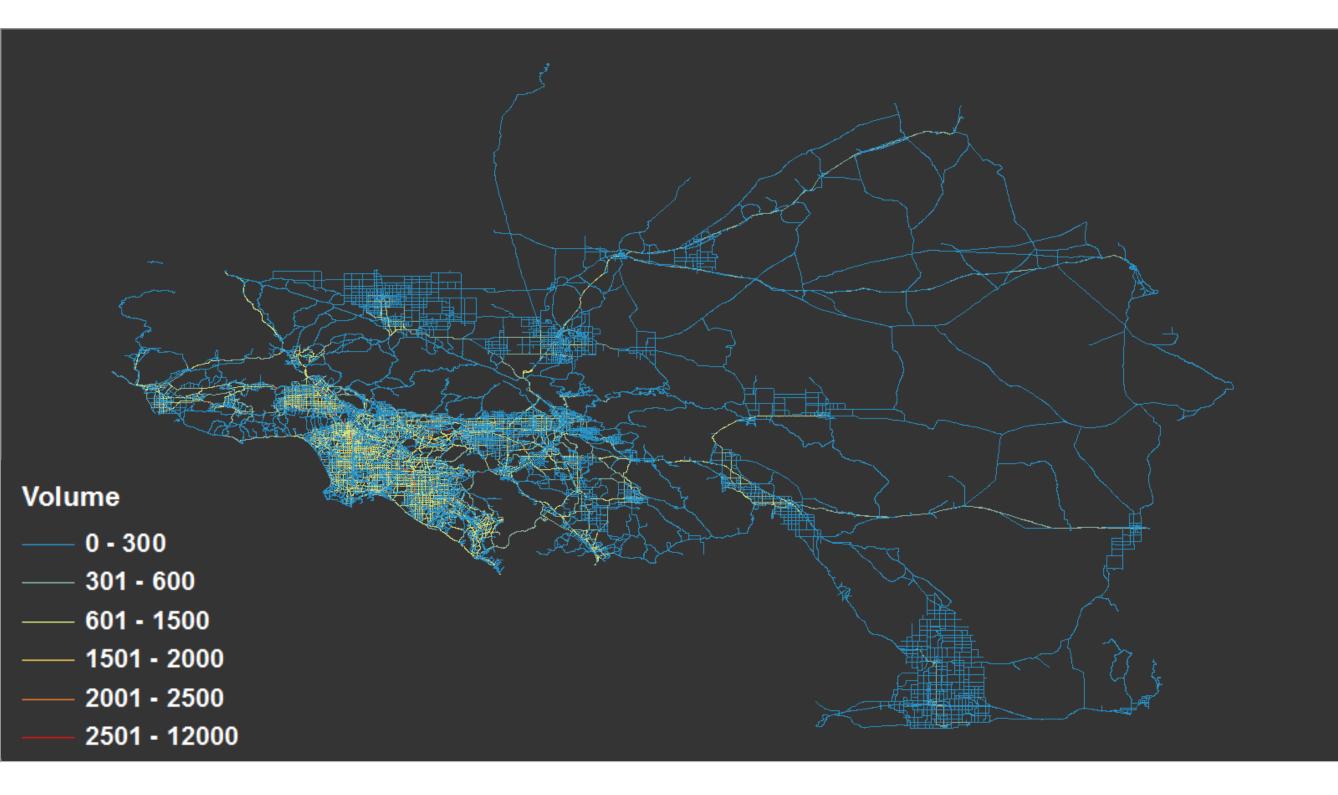










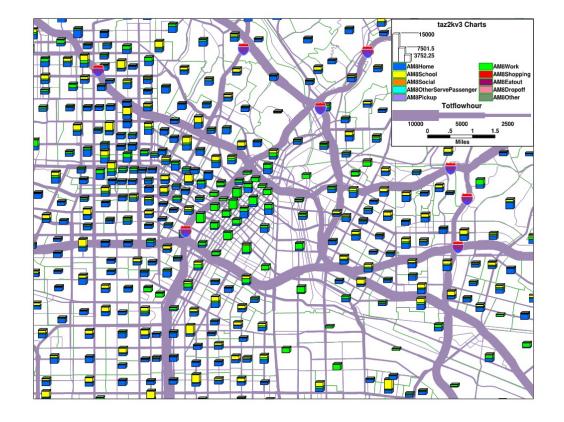


Output/Deliverables (typical travel model KPI summary)

Emissions and Fuel	Model 1	Model 2	
Consumption			
Organic Gases (g/mile)	0.943	0.926	
CO (g/mile)	9.498	9.348	
NOx (g/mile)	1.929	1.955	
CO2 (g/mile)	561.340	543.545	
Gasoline (gallons/mile)	0.051	0.050	
Gasoline (mile/ gallons)	19.377	20.203	
Diesel (gallons/mile)	0.102	0.101	
Diesel (mile /gallons)	9.833	9.893	
Organic Gases (g/person-day)	22.291	21.333	
CO (g/person-day)	224.553	215.388	
NOx (g/person-day)	45.606	45.050	
CO2 (g/person-day)	13271.790	12524.452	
Vehicle Km Travel/person-day	23.643	23.042	

Output

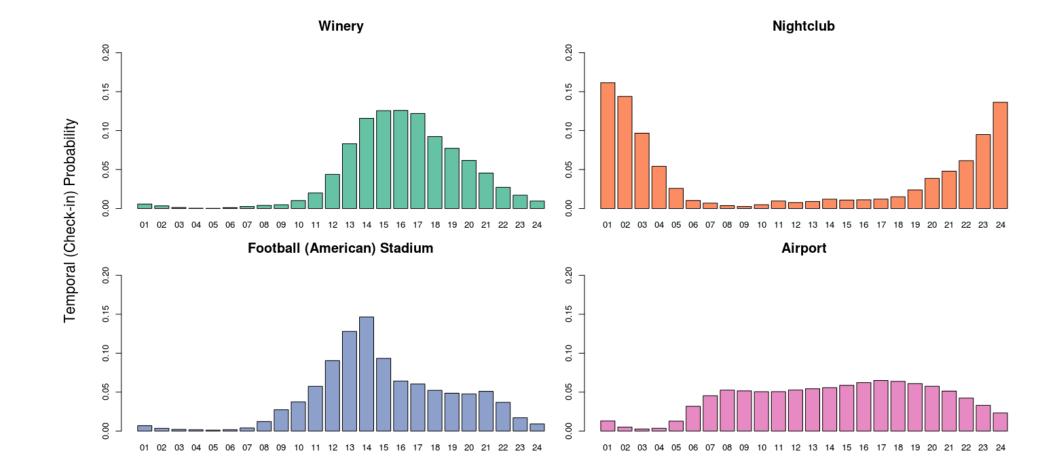
- For each person daily schedule of activities and trips in tours
- For each household joint and joint activities with other members
- For each car a report on how it was used
- Sensitivity to policies at all levels (car ownership, daily pattern of activity and travel, tour level, duration of activities, destinations, mode to each destination)



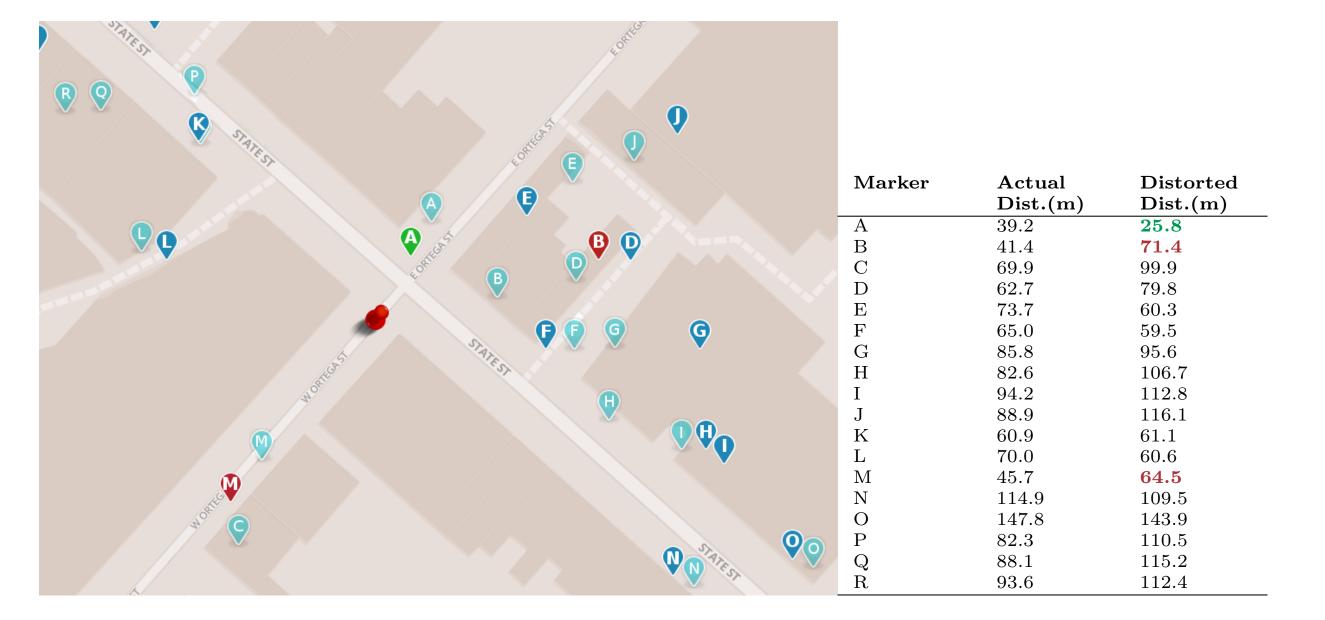
We want exact location from the destination choice(McKenzie's Dissertation)

orate St	Marker	Category	Distance (m)
	A	Bakery	39.2
	В	Nightclub	41.4
	С	Nightclub	69.9
	D	American Restaurant	62.7
State of the state	Ε	Bakery	73.7
	F	Fast Food	65.0
	G	Apparel Store	85.8
	Η	Ice Cream Shop	82.6
\bigotimes	Ι	Movie Theater	94.2
	J	Pub	88.9
E CHERRES E	Κ	Cosmetics Shop	60.9
Orteose D	\mathbf{L}	Diner	70.0
k ^o B	Μ	Italian Restaurant	45.7
	Ν	Furniture / Home Store	114.9
	0	Grocery Store	147.8
	Р	BBQ Joint	82.3
	Q	Burrito Place	88.1
State	R	Italian Restaurant	93.6
M ^{OROS} SI	State St	Ĩ	

If we have temporal signatures for each place



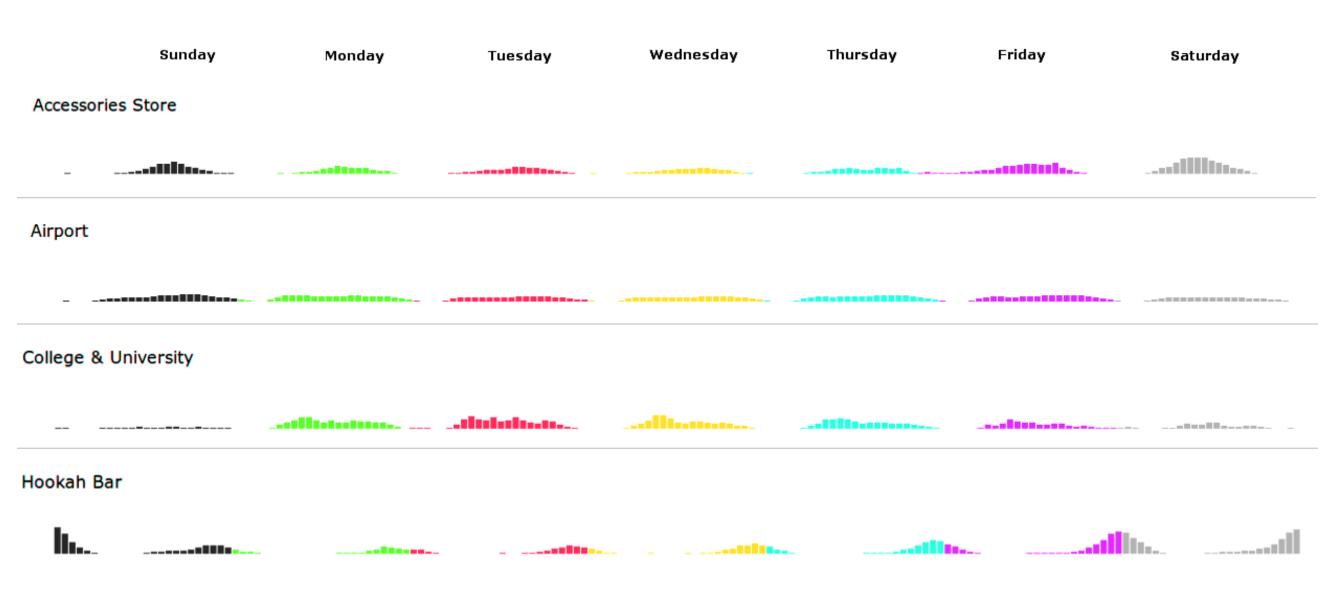
We can "distort" space by the probability of most likely activity location

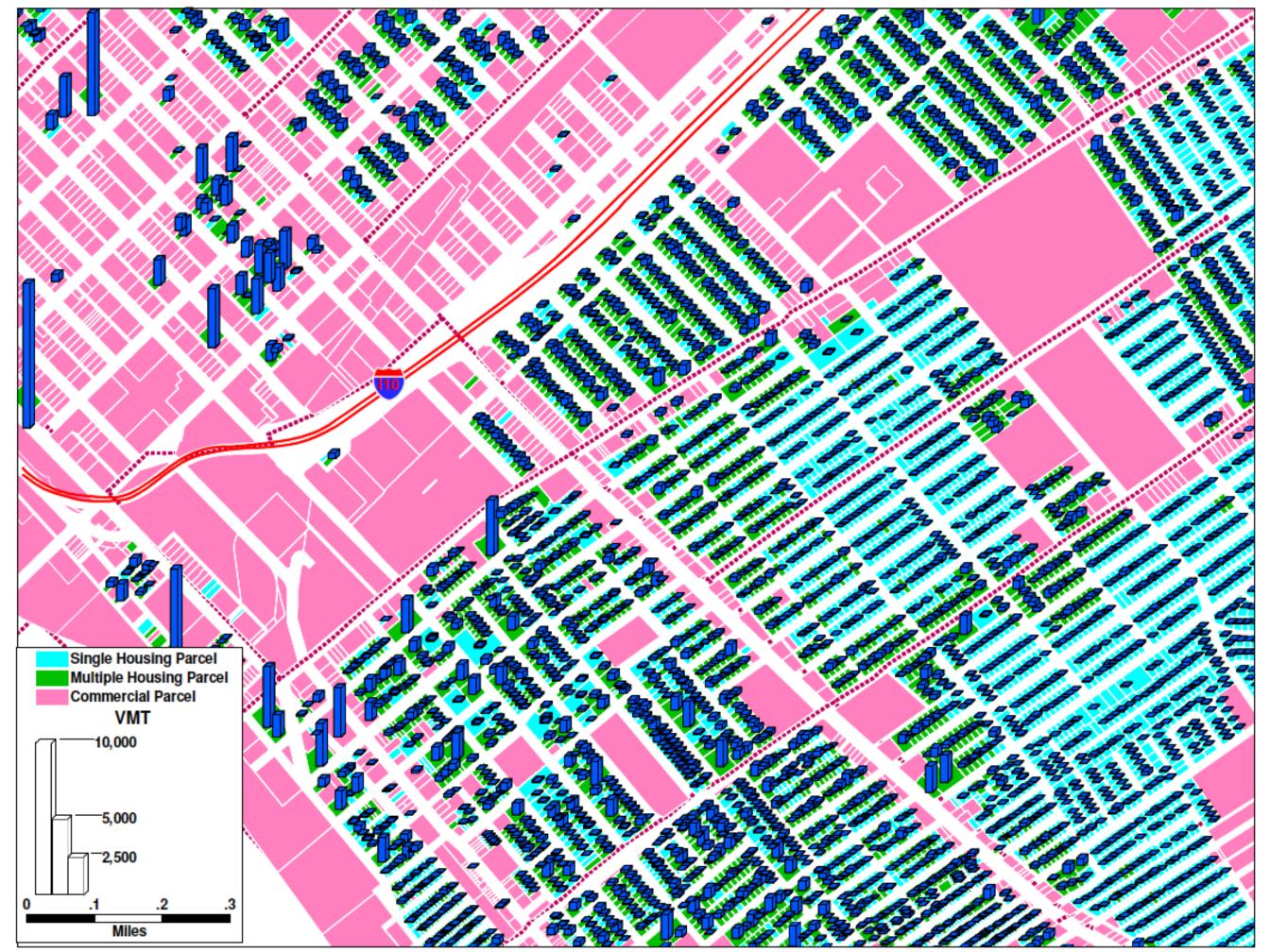


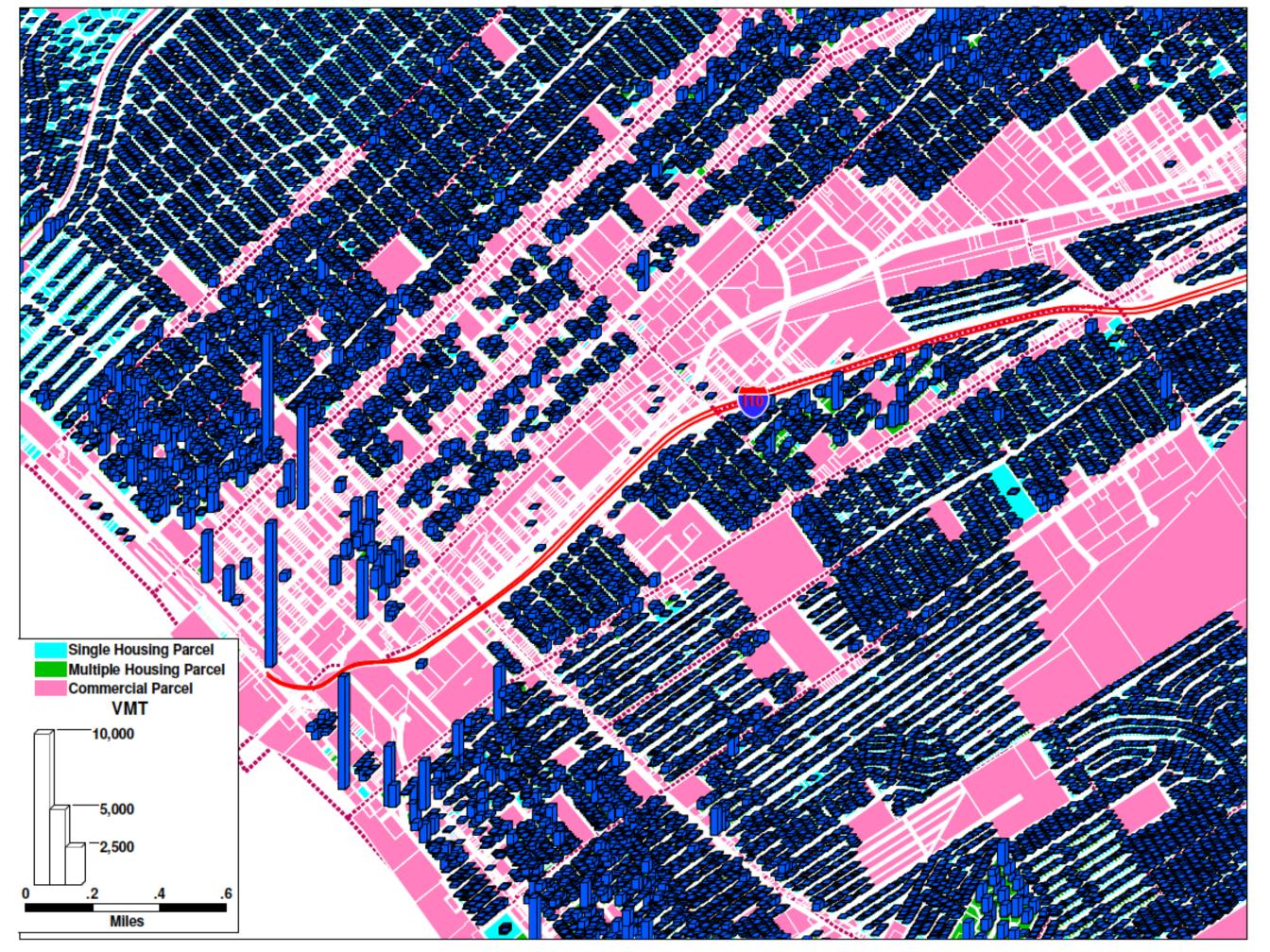
The bakery wins (point A)

Spatial allocation assignment probability can be done with a variety of other methods

McKenzie's Dissertation on Temporal Signatures







Big data in this case

- 18 million synthetic people, their households, and cars
 - Millions of business establishments •
 - All networks for cars, buses, metro, railways •
- Complete enumeration of opportunities and destination choices
 - Imagine combinations of data we can test using a simulator like this as a test bed!