

Role of Urban Green Infrastructure in 15-minute city

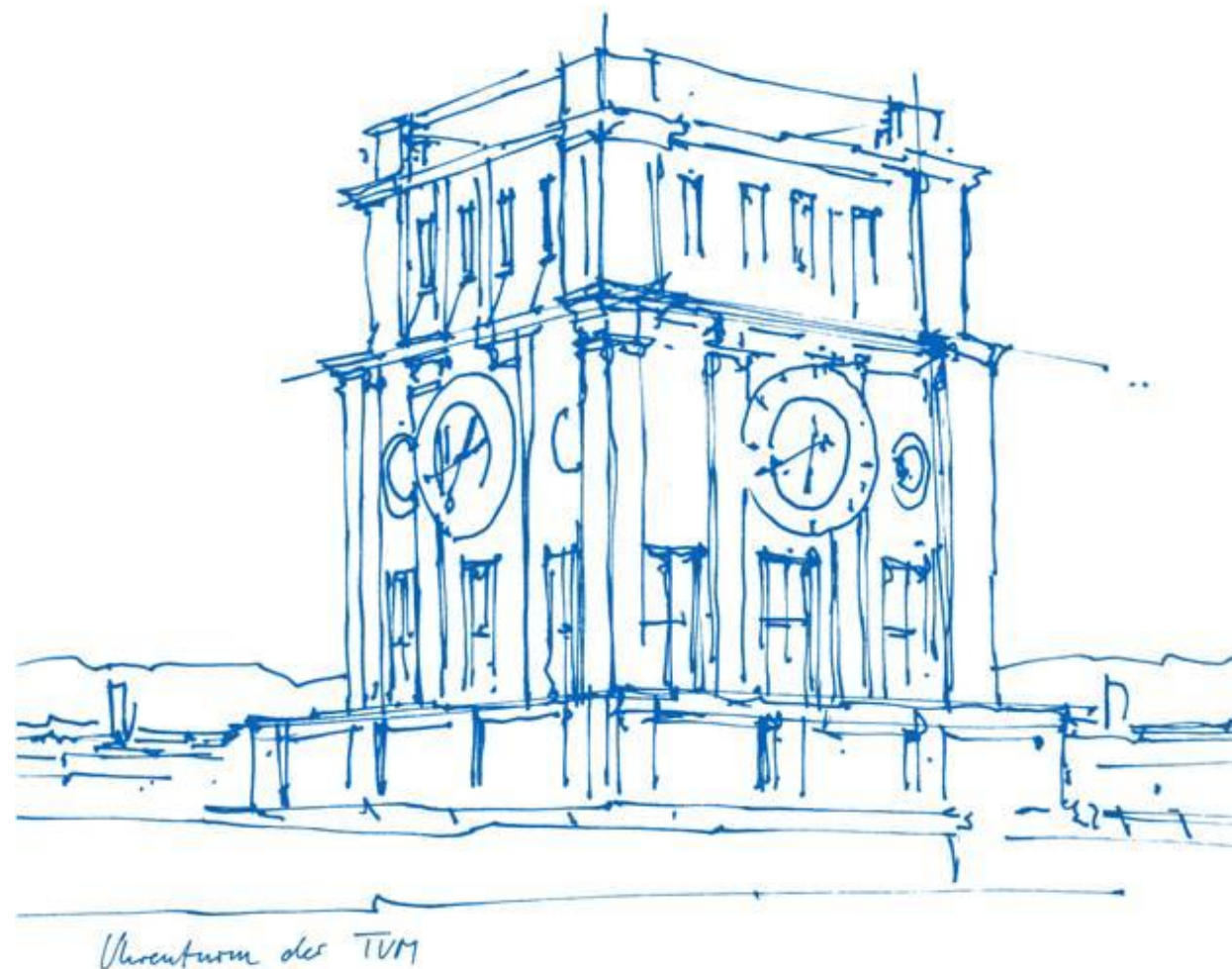
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Let's brainstorm!

Think about your past walking or cycling trips.

**Do you remember the moments you felt
pleasant or comfortable?**

**Choose the top 3 most important group of
factors for you.**



Go to: [menti.com](https://www.menti.com)

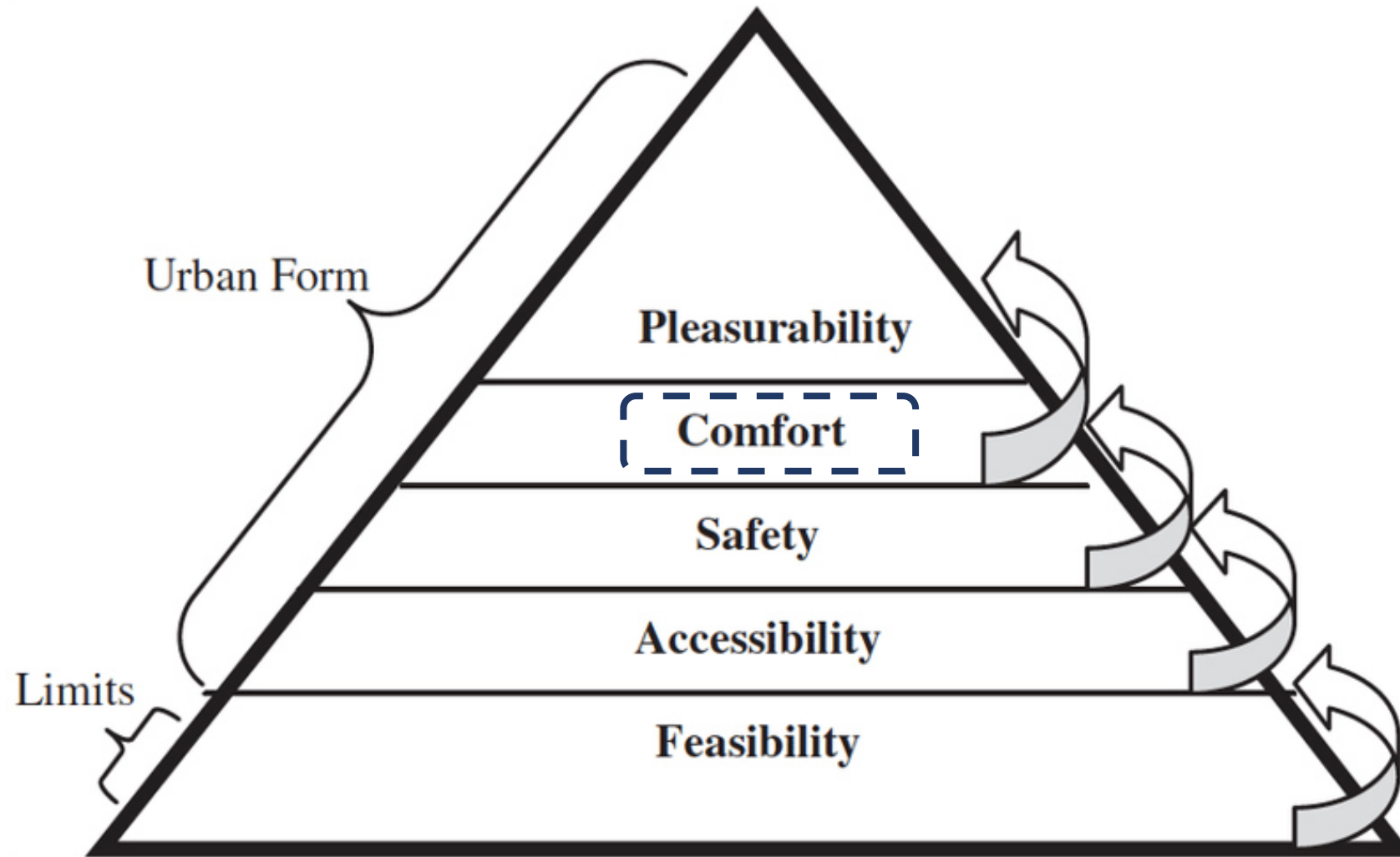
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Problem Statement

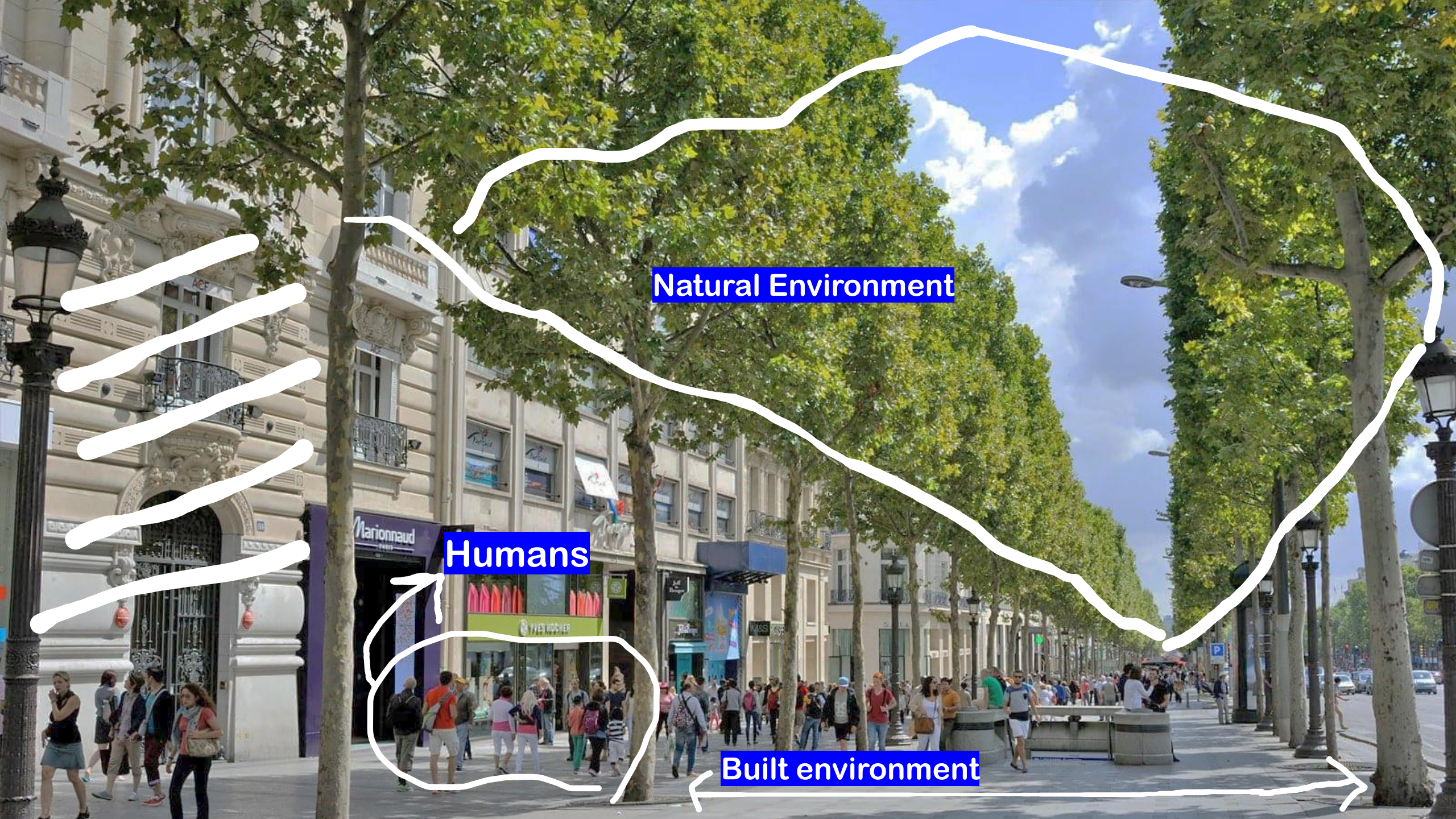
Promoting walking and cycling is one of the core principles of **15-minute city**

On the other hand, pedestrians and cyclists have the **most interaction with their surroundings** including urban greenery. Therefore, active mobility could potentially be greatly encouraged or discouraged by **Urban Green Infrastructure (UGI)**.

What is the share of UGI in the **comfort** of walking and cycling?



Walking hierarchy of needs (Alfonzo, 2005)



Natural Environment

Humans

Built environment

How to study comfort?

Approach

Qualitative

Methods

Travel Diary + UX mapping workshops

Walking group and Cycling group

Winter and Summer rounds

2 weeks of recording per season

Open time, origin/destination and trip length

Example study and findings

Study: Enhancing the Cycling Experience:
Investigating Level of Traffic Stress (LTS) and
Comfort Factors Valued by Cyclists in Urban Areas of Munich

Methods: LTS Methodology, Survey, and User Experience
Workshops!



Example study and findings

Extensive literature review found 11 primary comfort factors:

- 1) Cycling infrastructure
- 2) Interaction with other modes
- 3) Land use
- 4) Green infrastructure
- 5) Weather conditions
- 6) Surface conditions
- 7) Gradient
- 8) Connectivity
- 9) Security
- 10) Travel time
- 11) Surrounding environment



Example study and findings

Some Survey Results (Pertaining to Green Infrastructure):

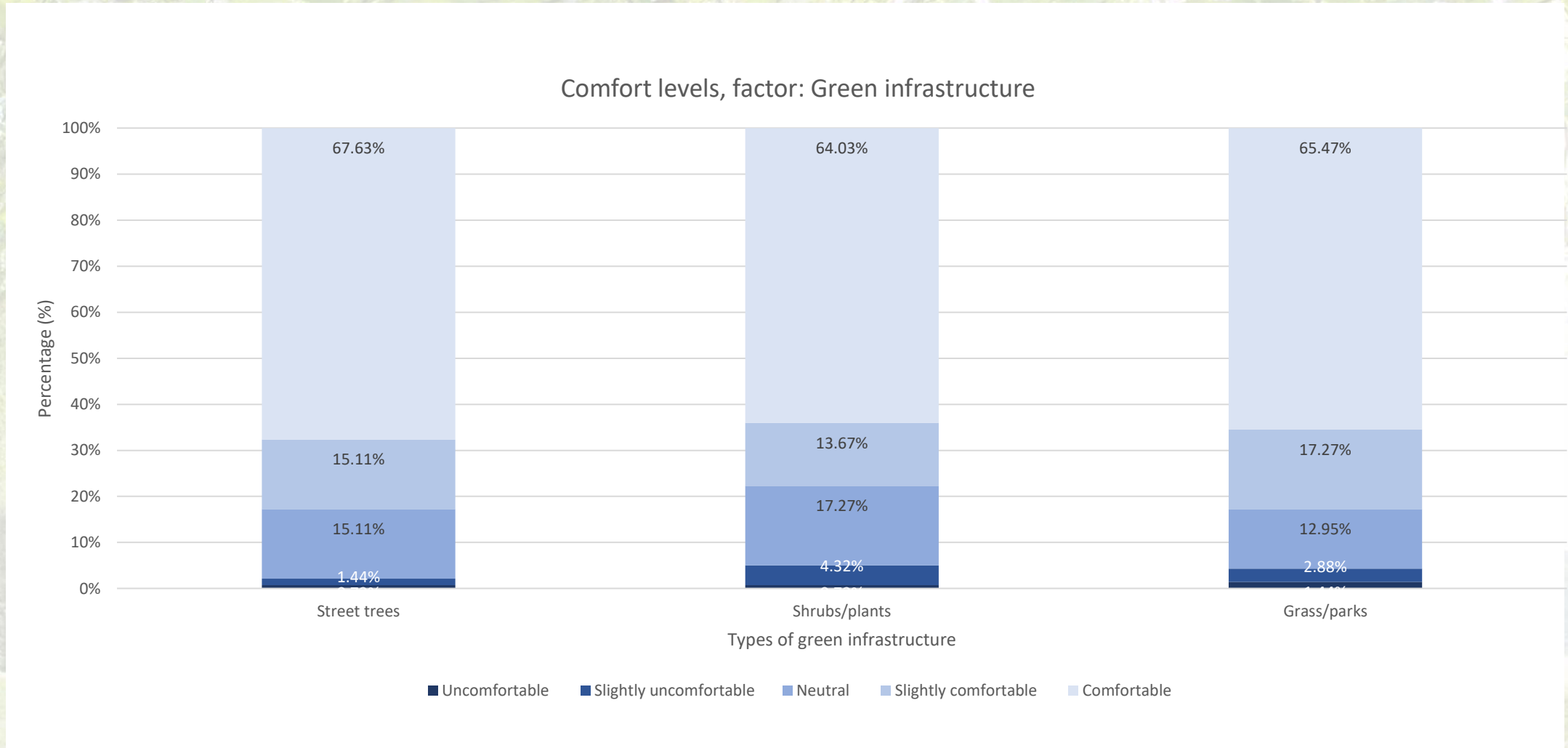
158 responses (139 cyclists, 19 non-cyclists)

Survey Structure: Likert Scale, 1 – Uncomfortable to 5 – Comfortable

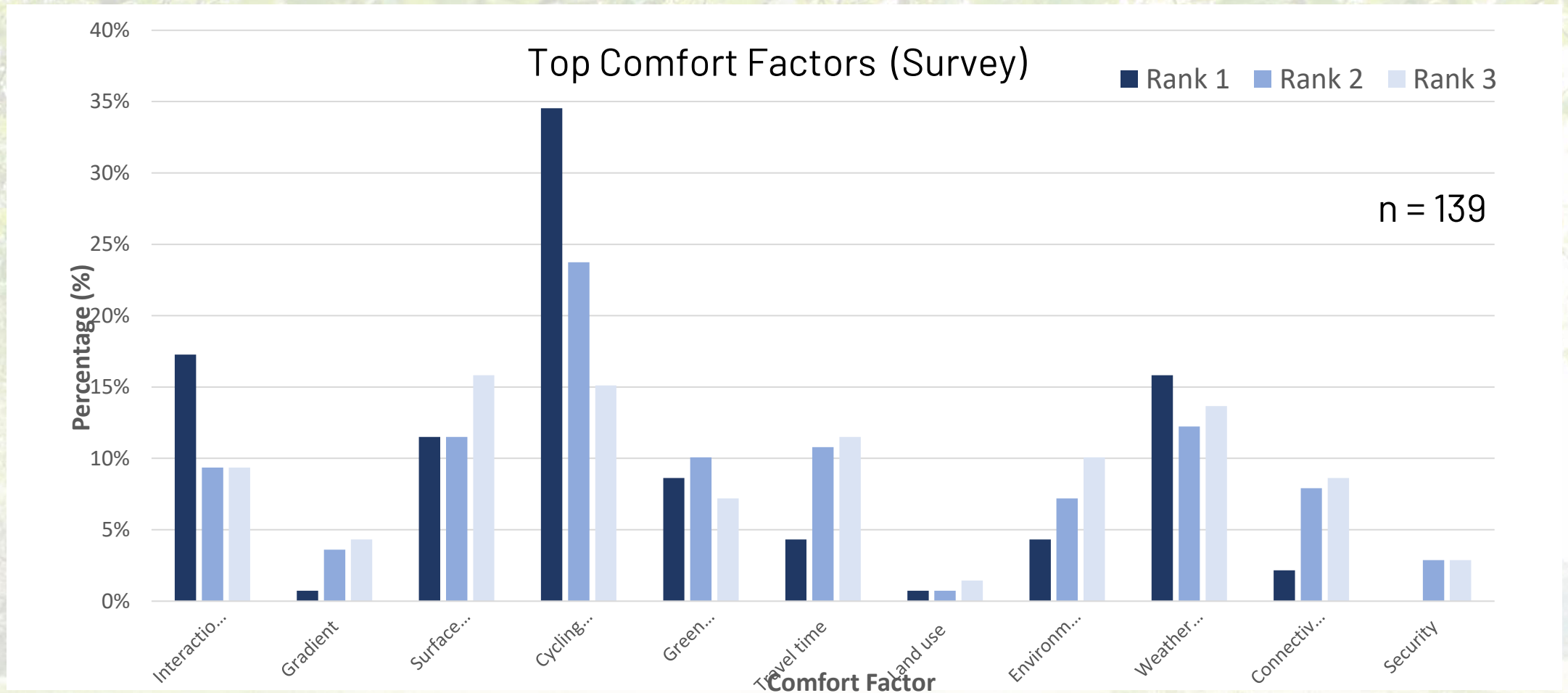
Example Question: Imagine you're embarking on a cycling adventure, pedaling through your route. As you cycle, how does the presence of the following elements in your surrounding environment affect your comfort level.

	Uncomfortable	Comfortable (66.99%)
Green Infrastructure	Street trees.	Comfortable (67.63%)
	Green pavement (grass, parks).	Comfortable (65.47%)
	Shrubs/plants.	Comfortable (64.03%)

Example study and findings



Example study and findings



1) Cycling infrastructure, 2) Cycling infrastructure (if not ranked as first), 3) Surface conditions

Example study and findings

User Experience Workshops – Think Aloud Protocol

- Participants verbalize their real-time thoughts while cycling, thoughts captured via video/audio recording.
- Helps to identify segments of the route where participants feel comfortable or uncomfortable and understand their reasoning, particularly in the context of the 11 comfort factors.



EXAMPLE! →

Example study and findings

Participants Demographics

Age: 18-24 y/o

Sex: Female

Highest education: Bachelor's degree

Occupation: Student

German citizen: No



Example study and findings

Qualitative Coding of Workshops

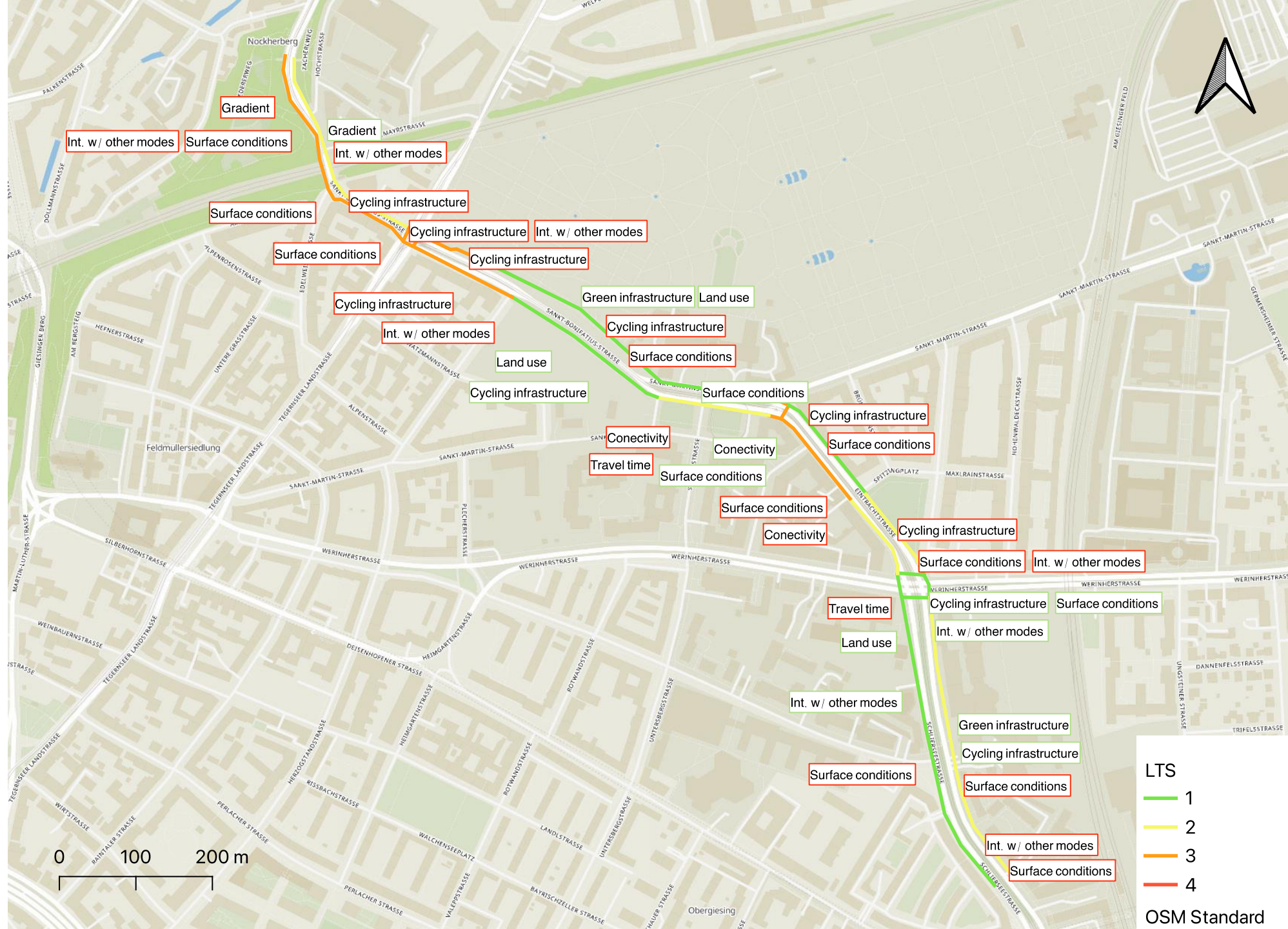
Categorizes excerpts from the video/audio recordings into the 11 comfort factors.

Example:

“The roads are very bumpy here...” -> Comfort factor: surface conditions (negatively).

“I like that there is green space between me and the cars when cycling...” -> Comfort factor: green infrastructure (positively).





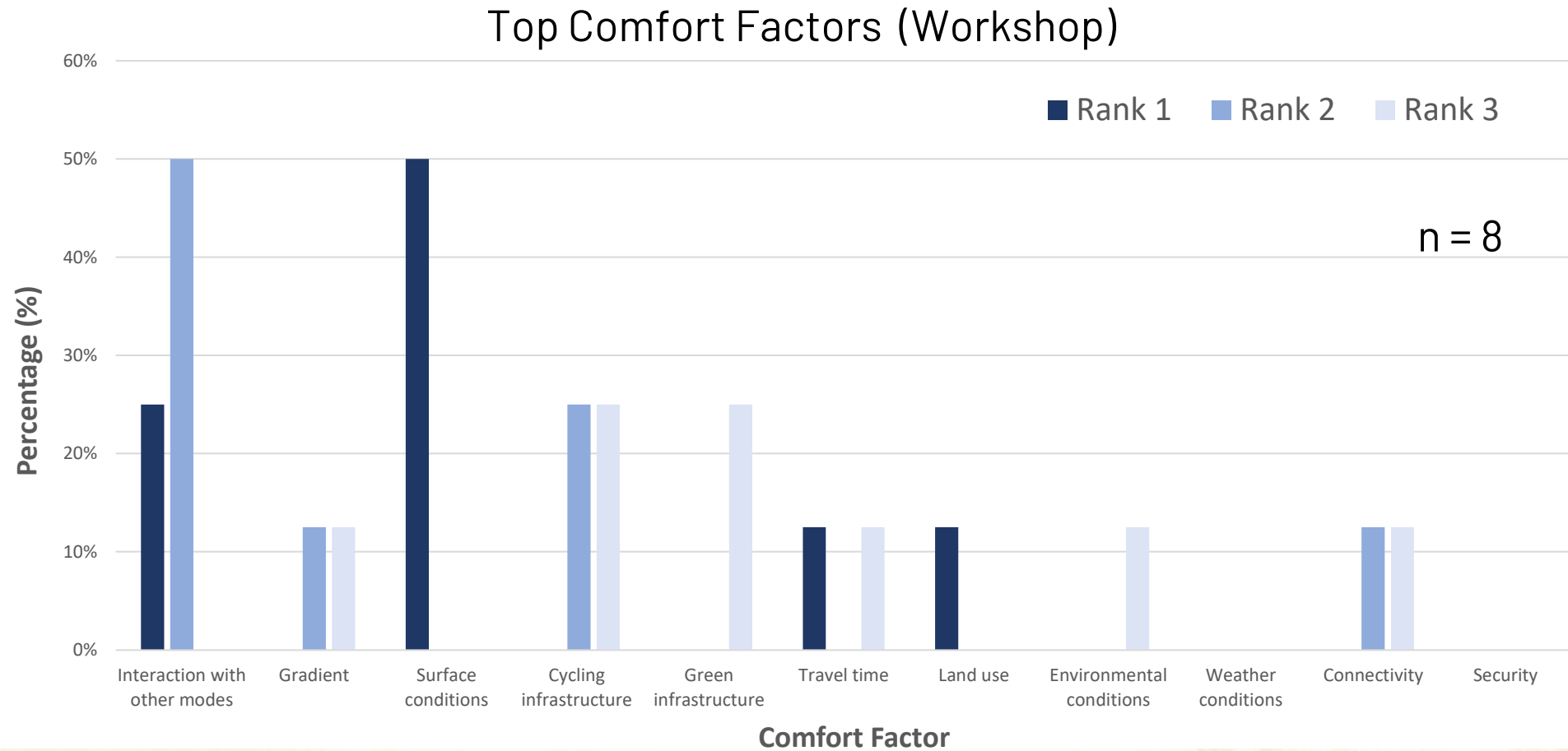
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LTS

- 1
- 2
- 3
- 4

OSM Standard

Example study and findings



1) Surface conditions, 2) Interaction with other modes, 3) Green infrastructure, Cycling infrastructure

What do you think?

**Why is urban-nature integration not a core principle in a 15-minute city?
Should it be?**

Thank you!

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Read more about **RTG UGI** project

